

# On Broadcast in Generalized Network and Adversarial Models

Varun Maram

7<sup>th</sup> December 2020

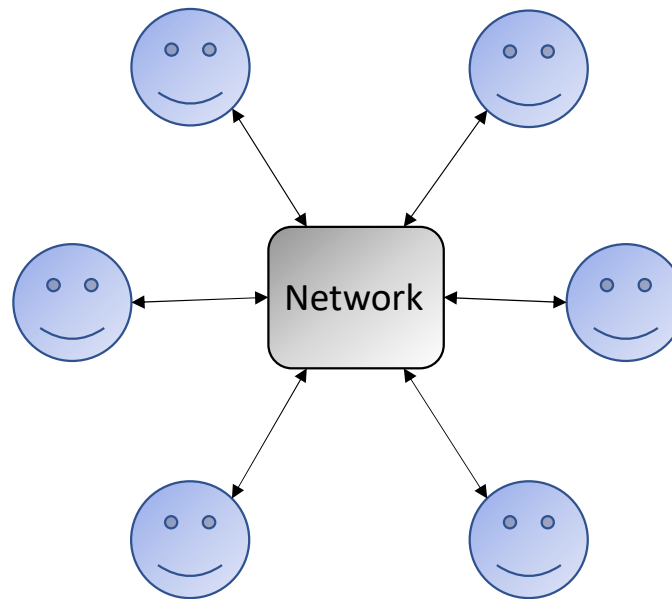
Joint work with Chen-Da Liu-Zhang and Ueli Maurer

Department of Computer Science, ETH Zurich

# Broadcast

## Setting

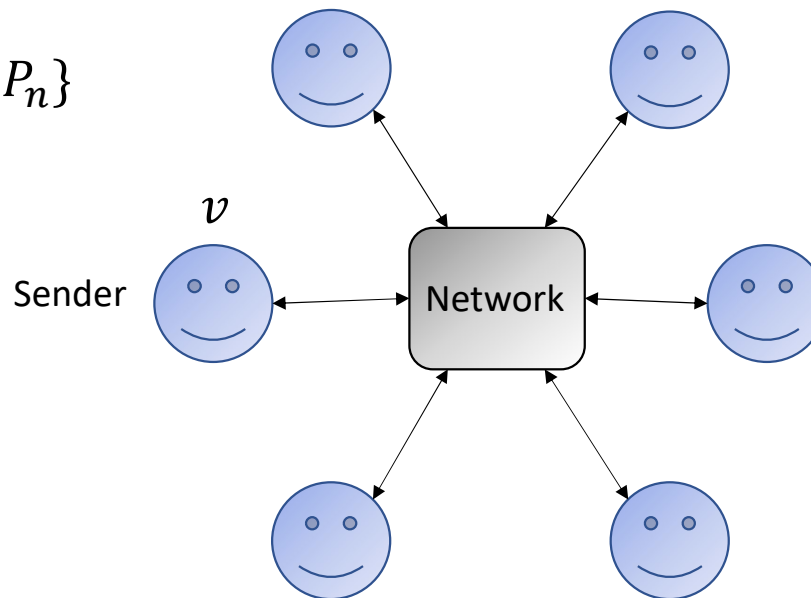
- Parties:  $P = \{P_1, P_2, \dots, P_n\}$
- Synchronous
- No PKI setup



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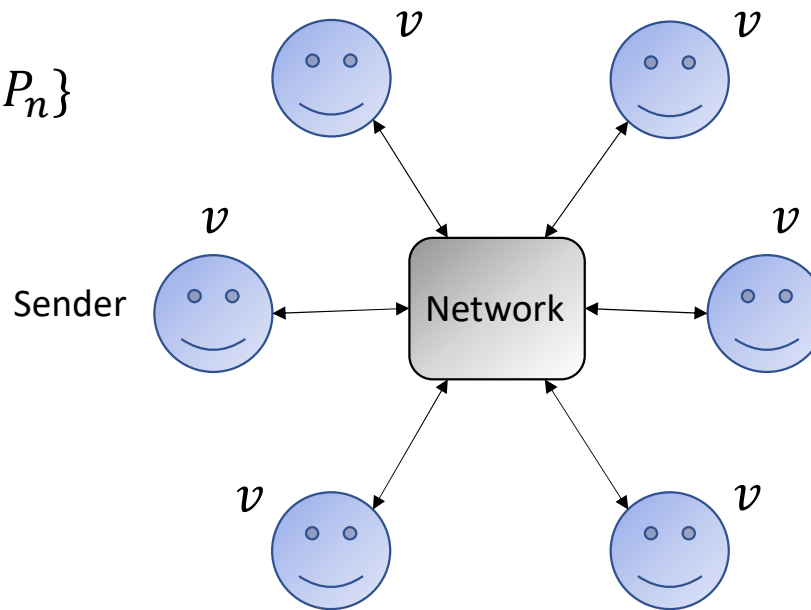
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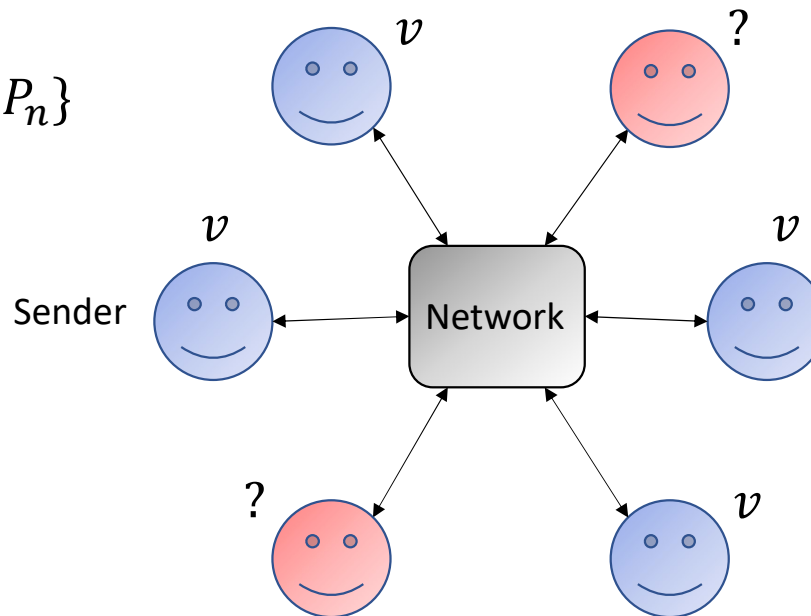
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## Setting

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## Adversary

- Static
- Active (Byzantine)
- Unbounded



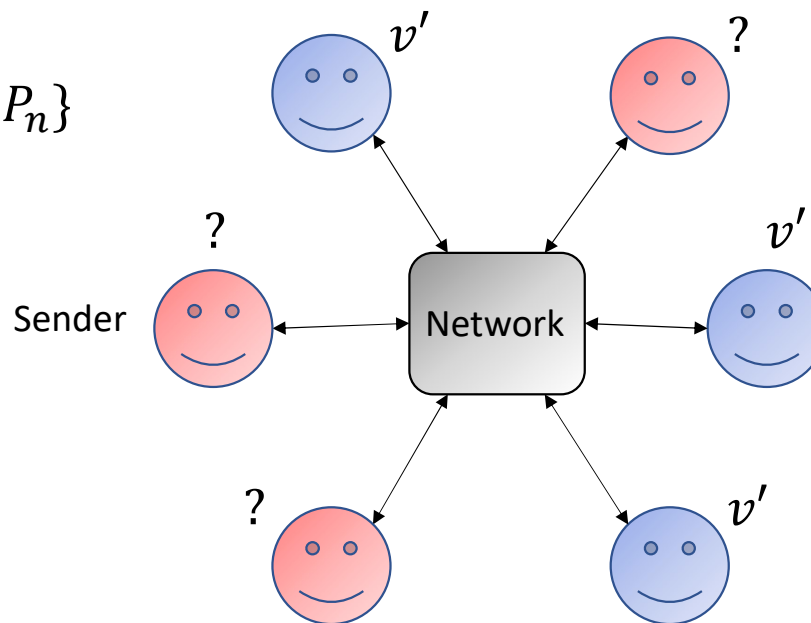
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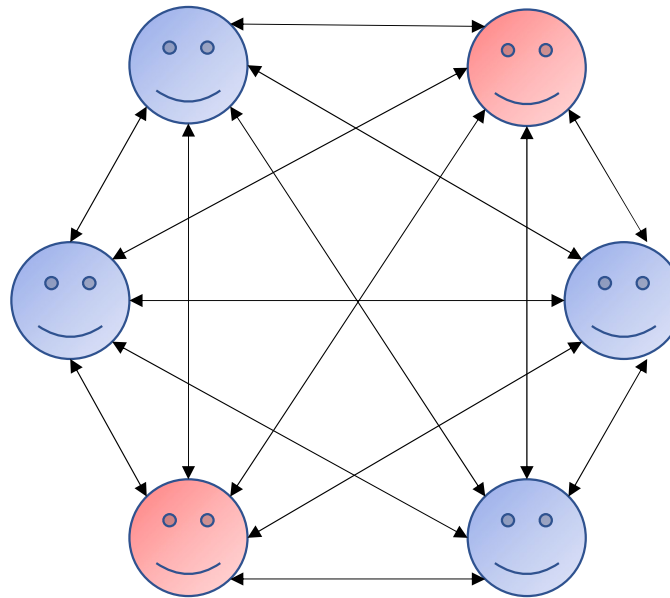
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# Classical model

[PSL80]:

“Broadcast possible if and only if  $t < n/3$ ”

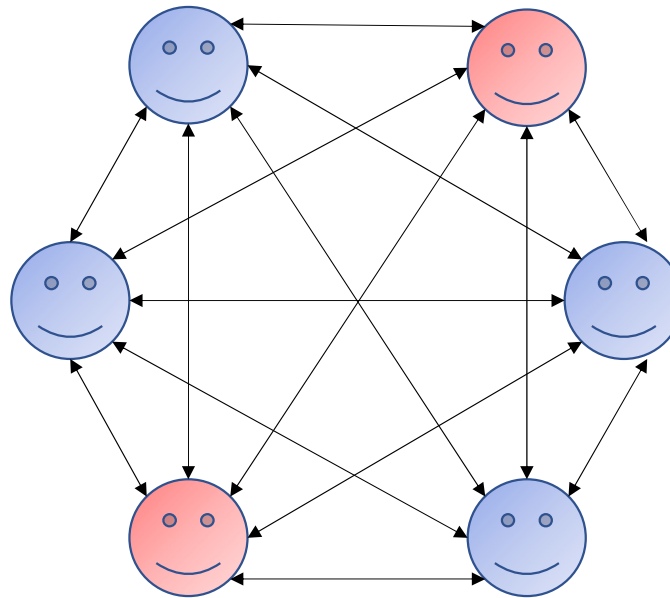


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*Can we tolerate more?*

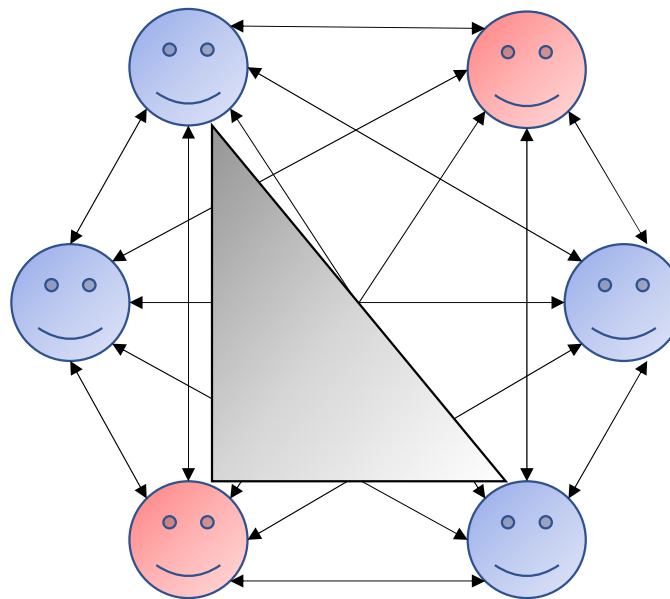




# 3-minicast model

[FM00]:

“Broadcast possible if and only if  $t < n/2$ ”

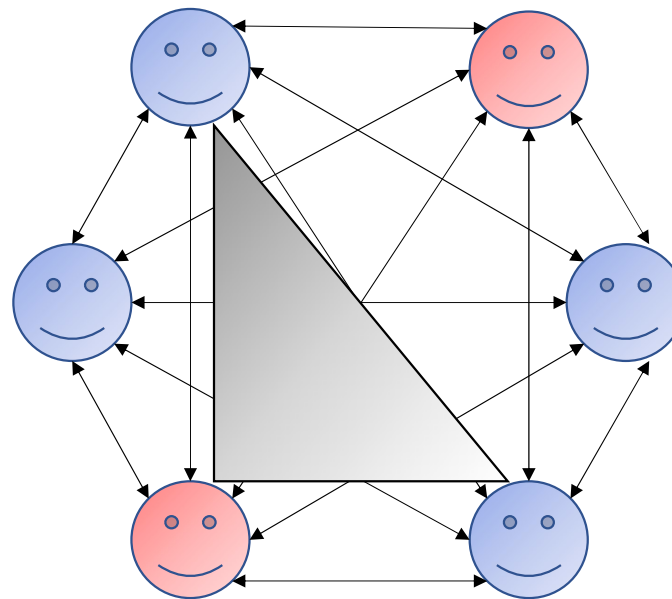


# 3-minicast model

[FM00]:

“Broadcast possible if and only if  $t < n/2$ ”

*Trade-off b/w power of network and power of adversary?*



# Current literature

Adversary structure	Network structure	Reference
$t < n/3$	Bilateral channels	[PSL80]
$t < n/2$	3-minicast channels	[FM00]

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General: $A = \{A_1, A_2, \dots, A_k\}$ $A_i \subseteq P$	$Q^{(3)}$	Bilateral channels	[FM98]

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Complete!

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# General networks

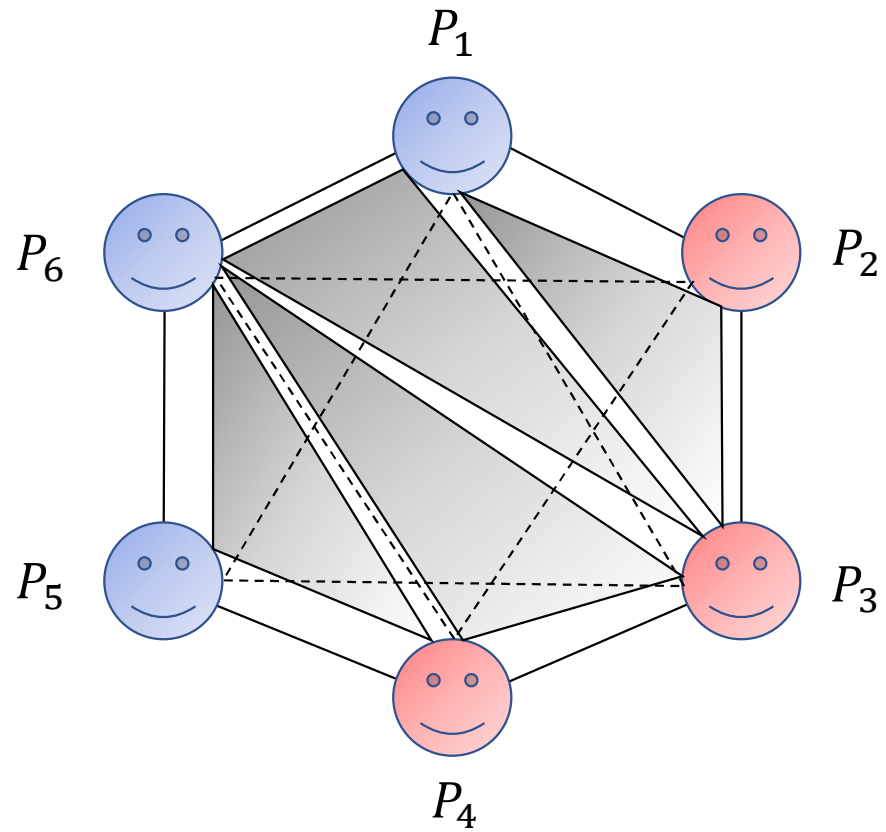
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Threshold: $t < T$	$n/3 \leq t < n/2$	Some 3-minicast channels	[RVS <sup>+</sup> 04], [JMS12]

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Threshold: $t < T$	$n/3 \leq t < n/2$	Some 3-minicast channels	[RVS <sup>+</sup> 04], [JMS12]
General: $A = \{A_1, A_2, \dots, A_k\}$ $A_i \subseteq P$	$A$ contains $b$ -chain(s) and $A$ is $(b + 1)$ -chain free $(A \in \mathfrak{A}^{(b)})$	Some $b$ -minicast channels	[LMM20]

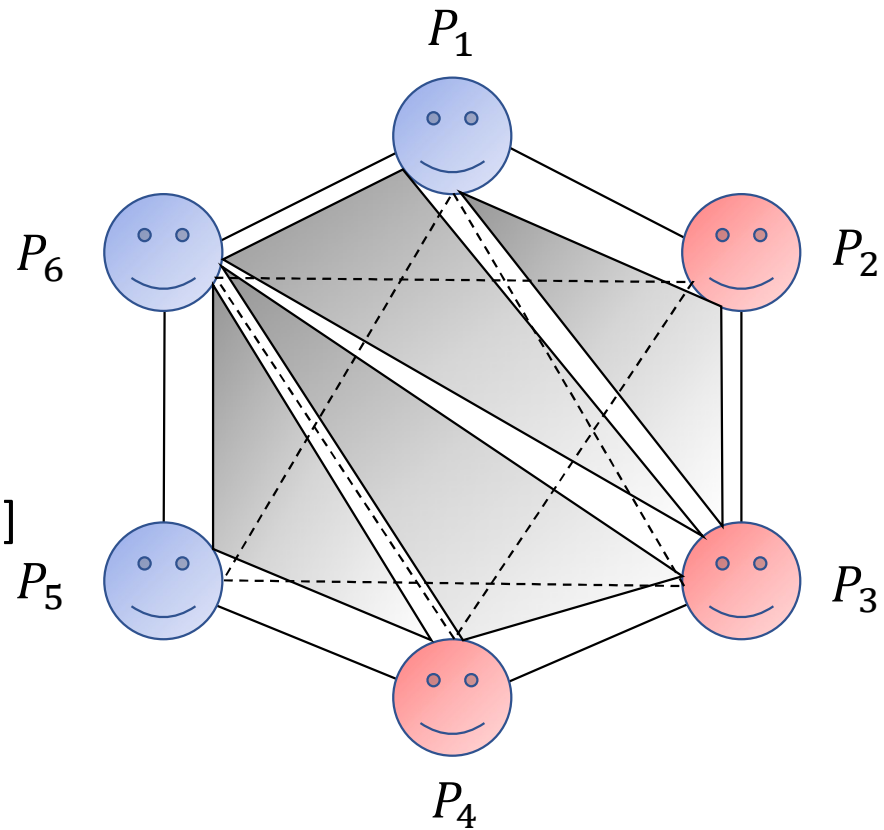
# Example

- 3-minicast model
- Six parties
- $t \leq 3$



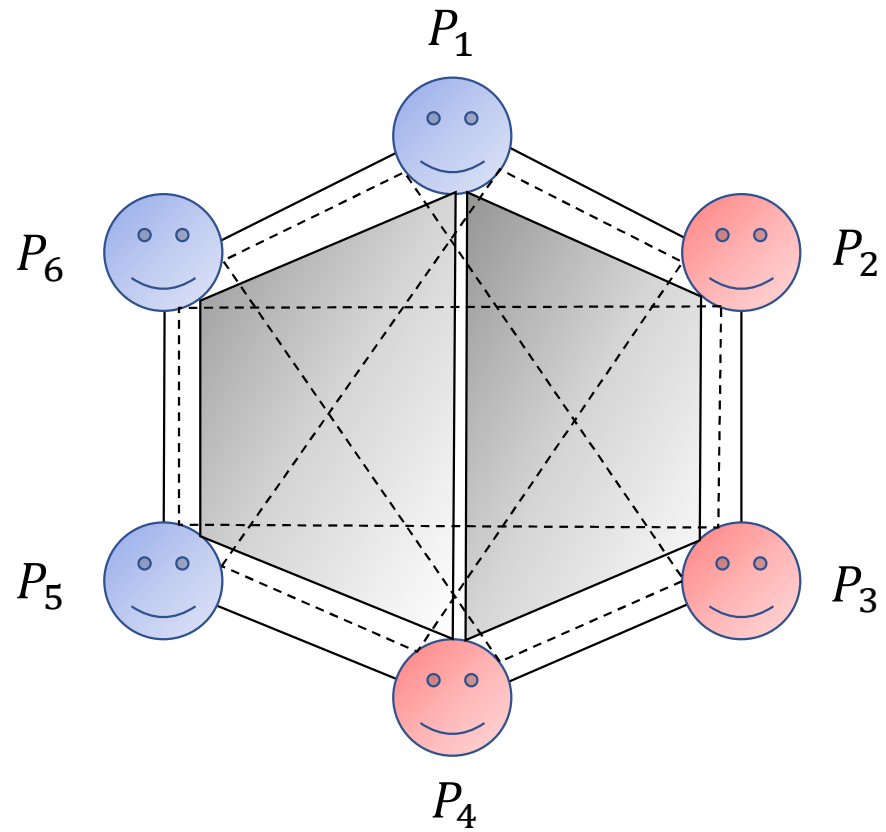
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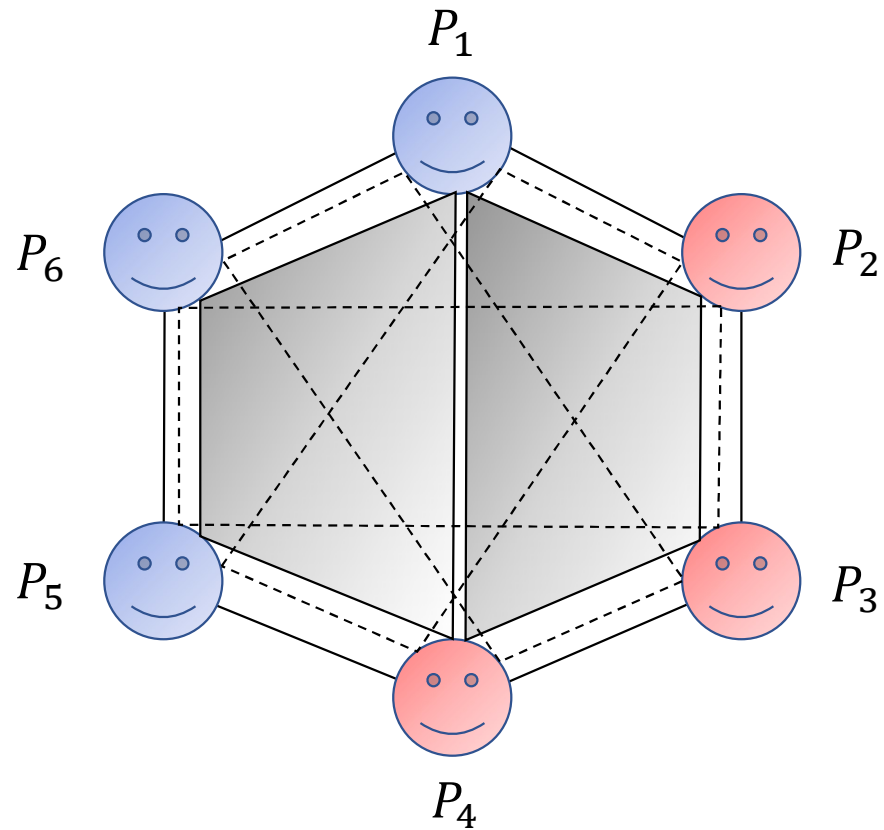
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- 4-minicast model
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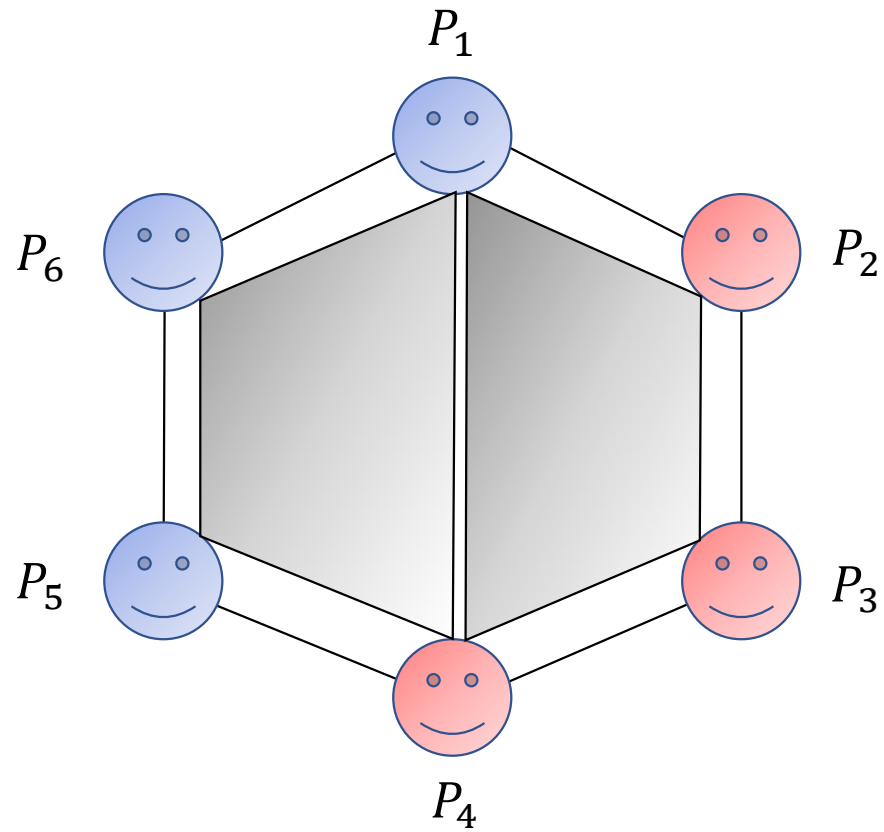
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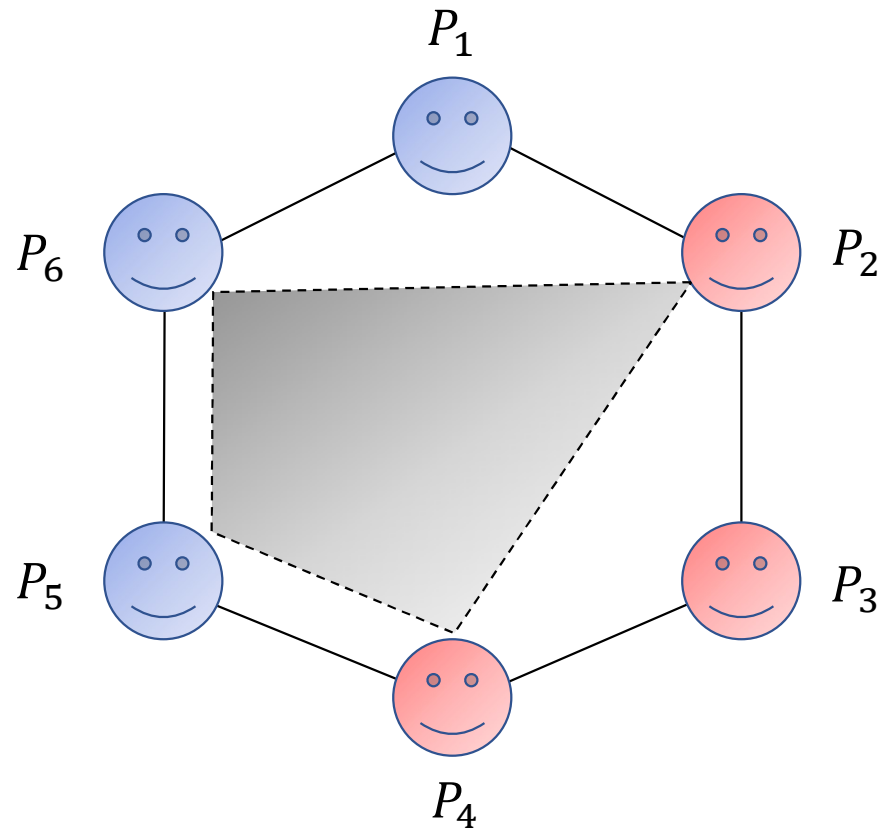
- Some 4-minicast channels
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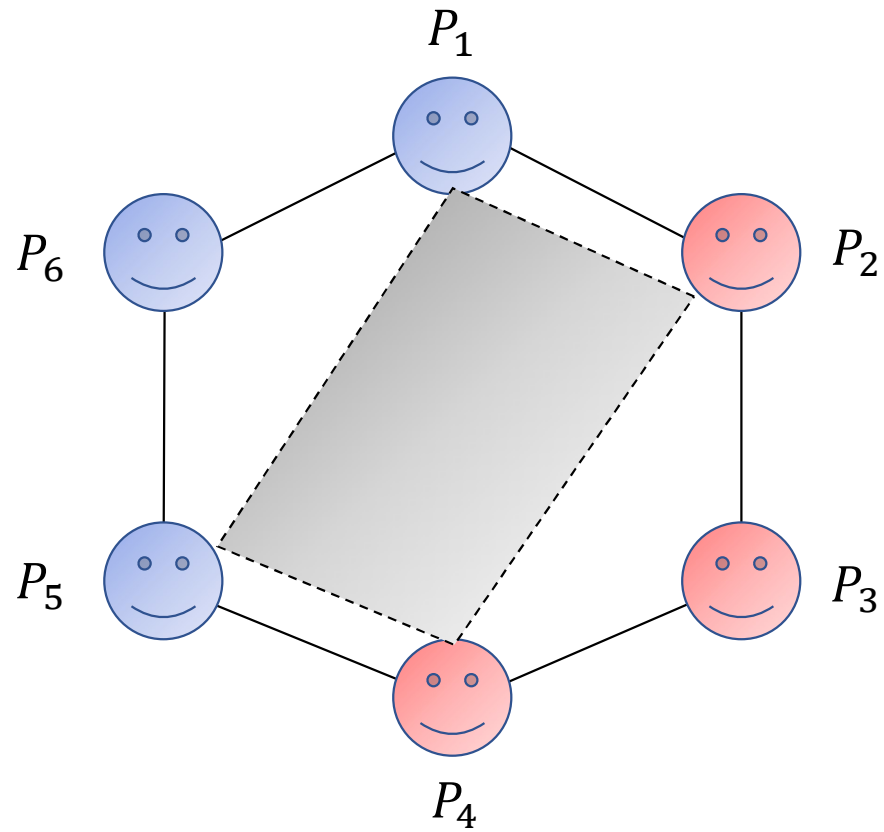
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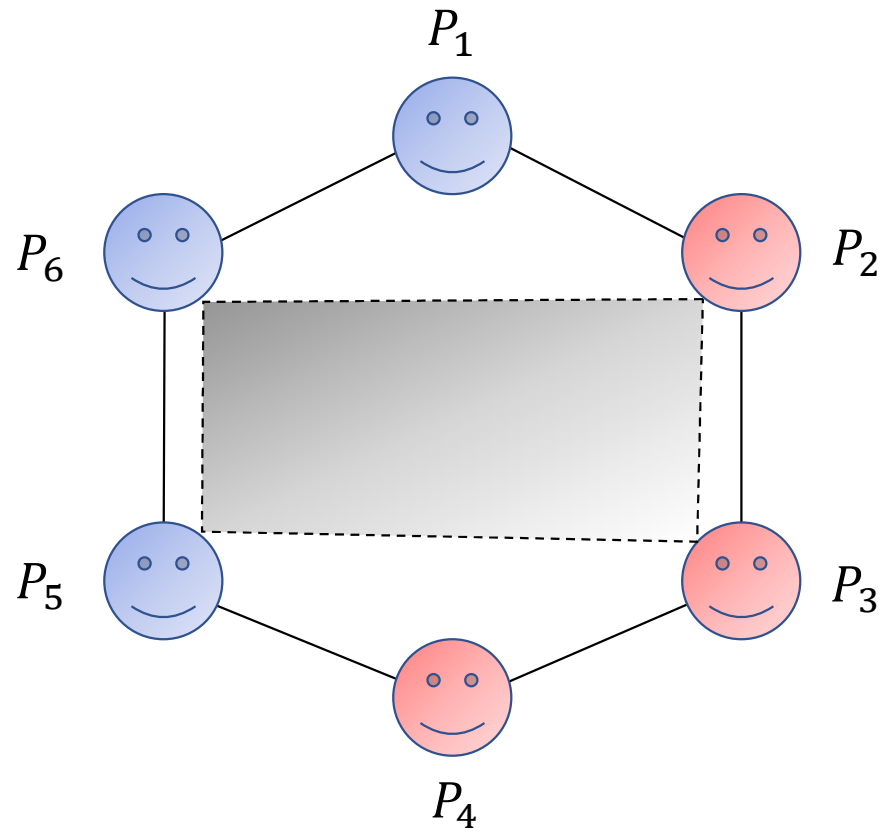
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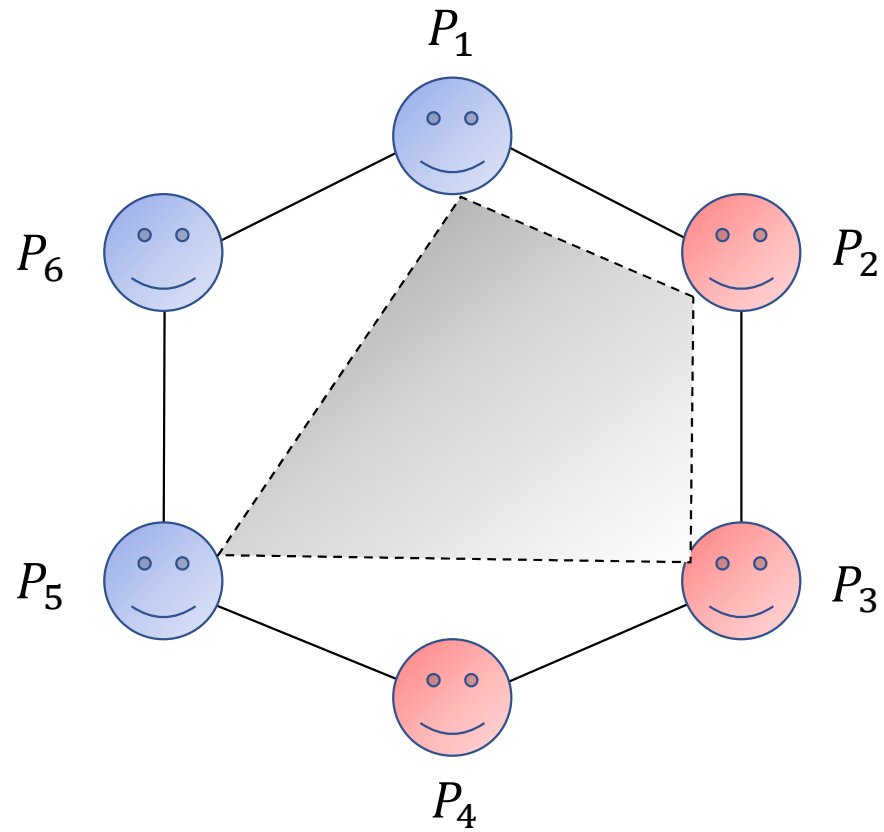
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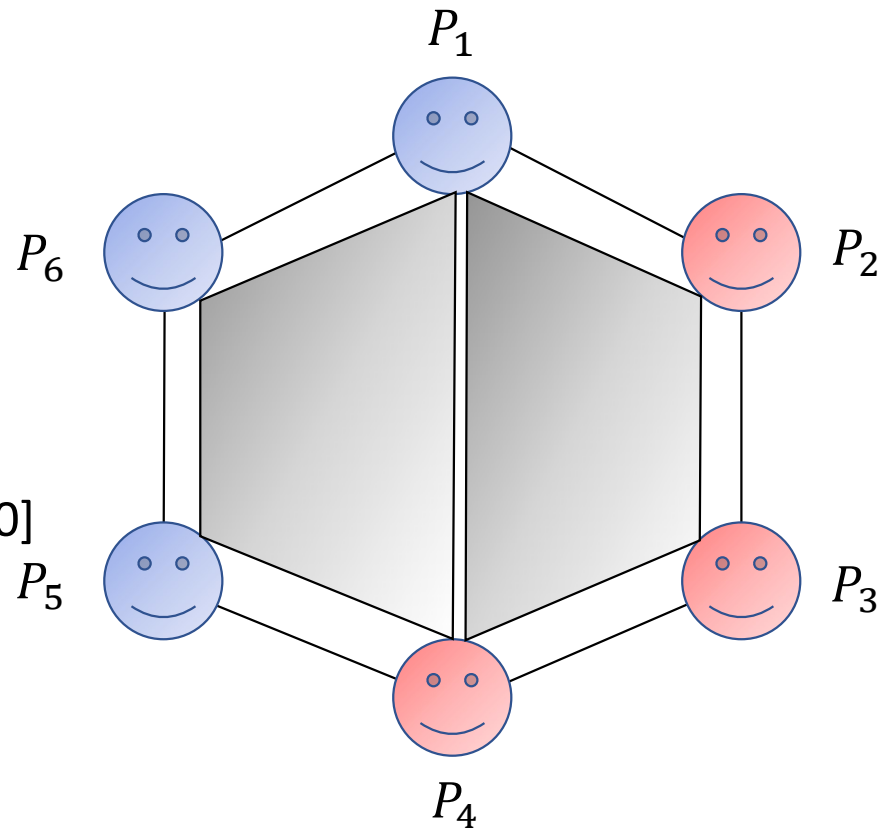
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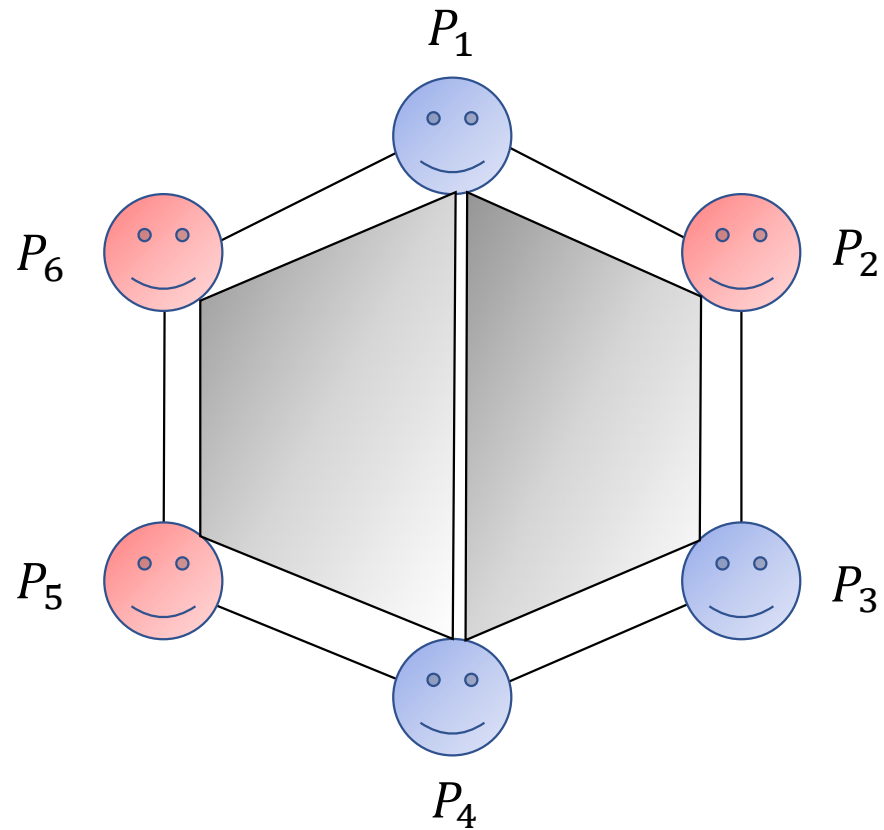
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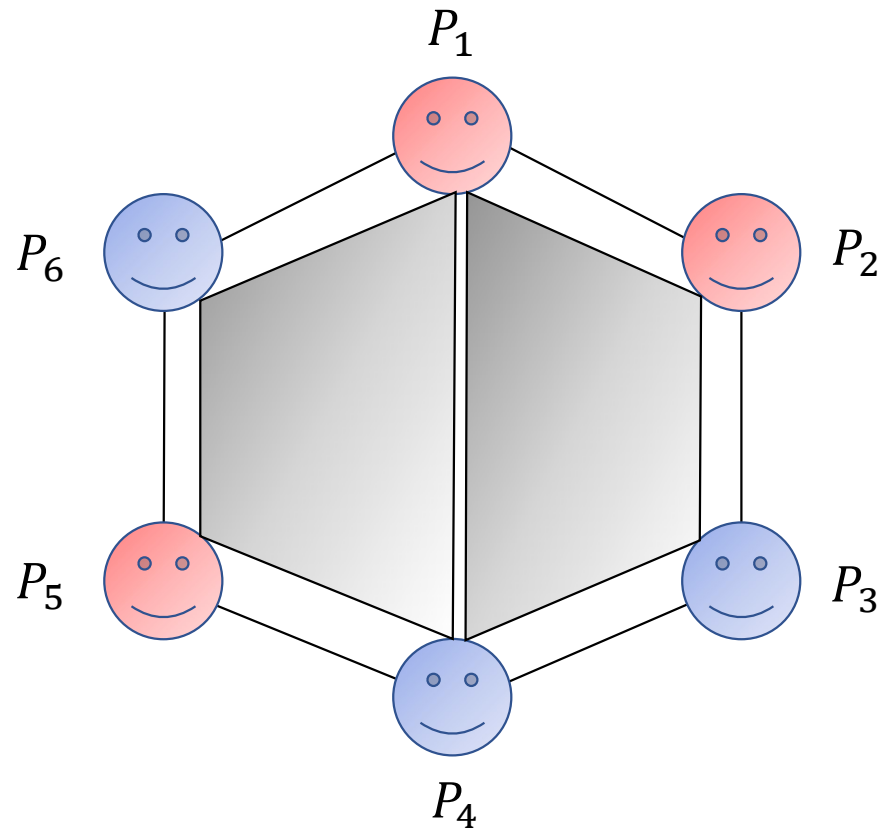
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- Some 4-minicast channels
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- $A = \{A_1, A_2, \dots, A_k\}$   
( $|A_i| = 3$ )



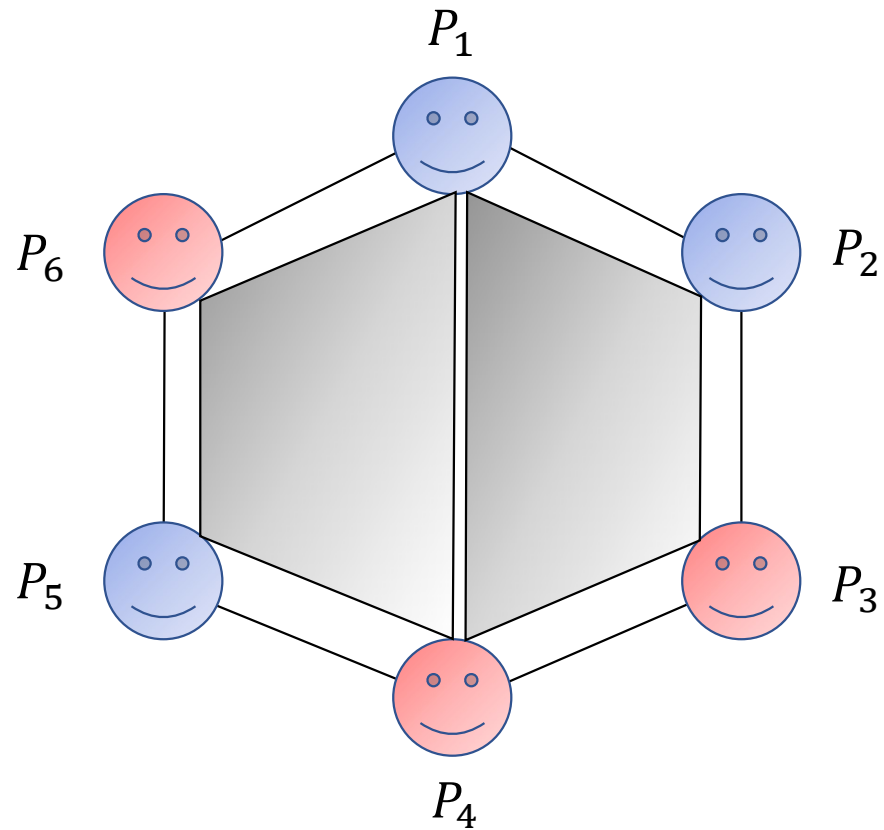
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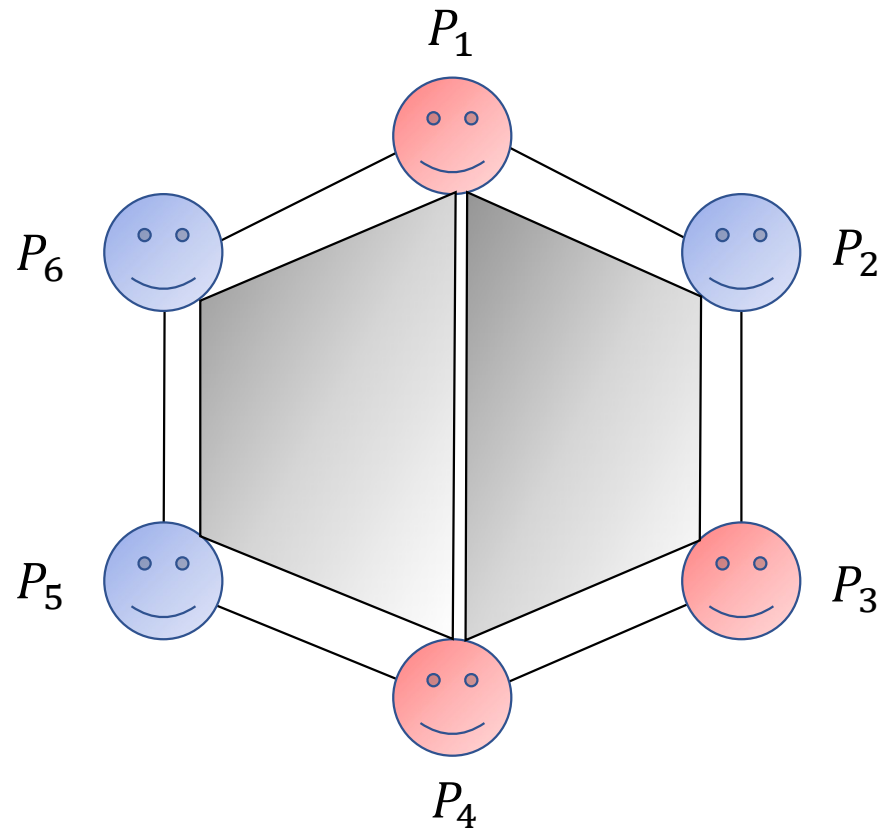
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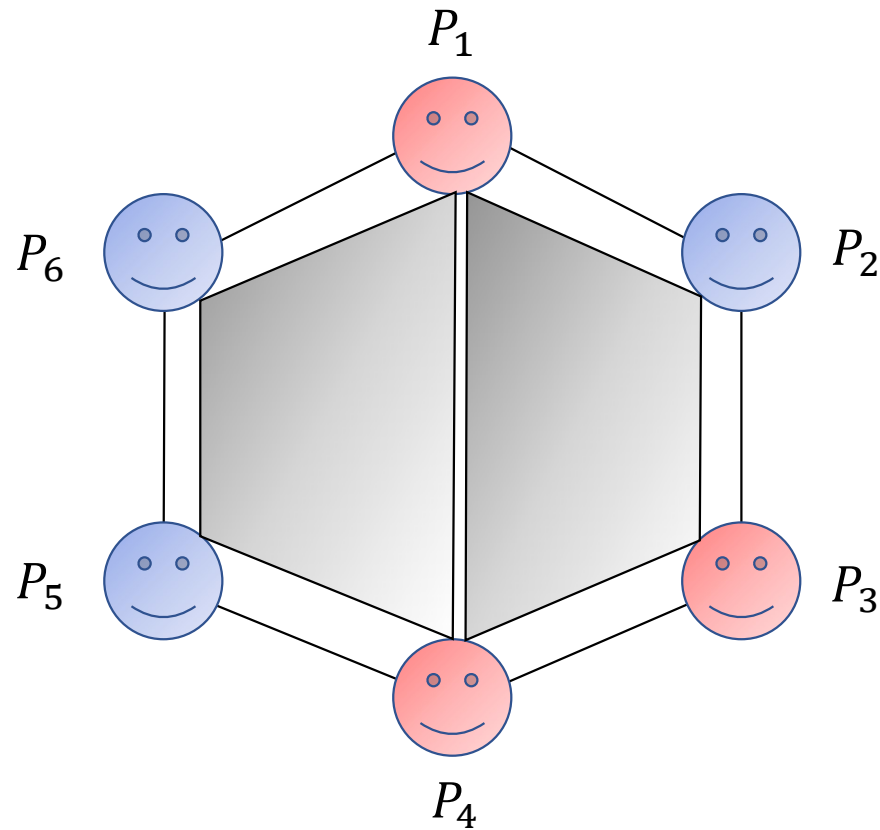
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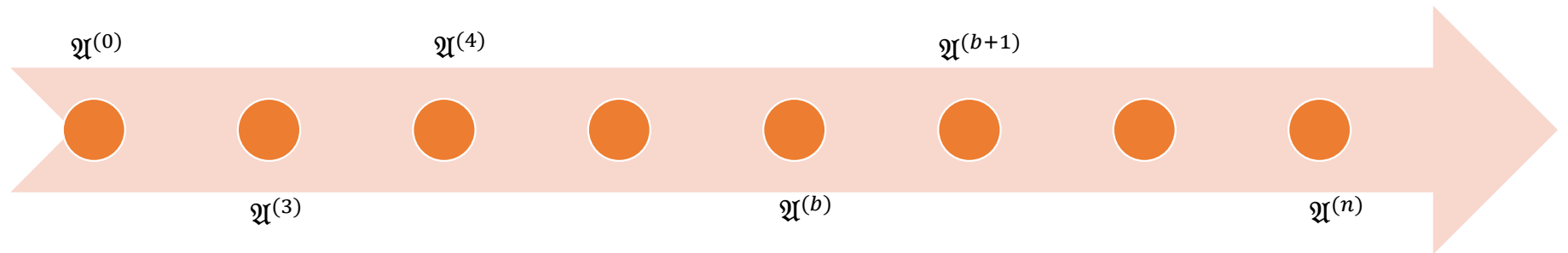


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- Broadcast is **possible** [LMM20]



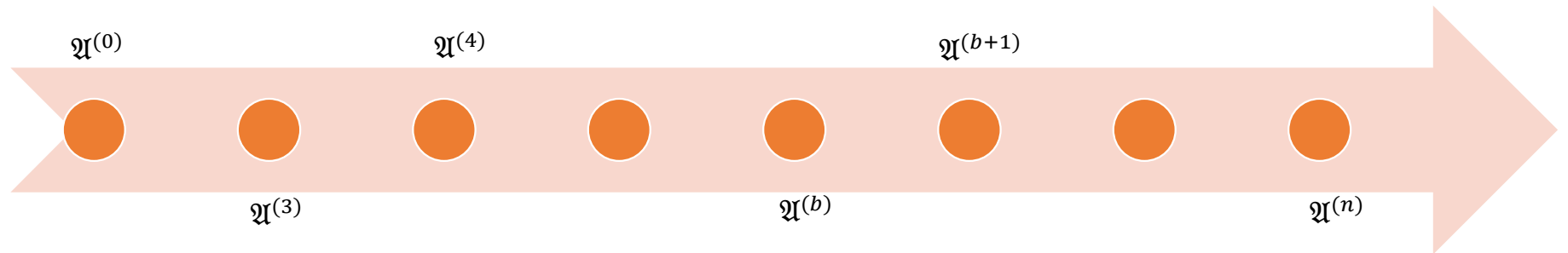
# Overview



$(A \in \mathfrak{A}^{(0)})$ :  $A$  is 3-chain free

$(A \in \mathfrak{A}^{(b)})$ :  $A$  contains  $b$ -chain(s) and  $A$  is  $(b + 1)$ -chain free, for  $3 \leq b \leq n$

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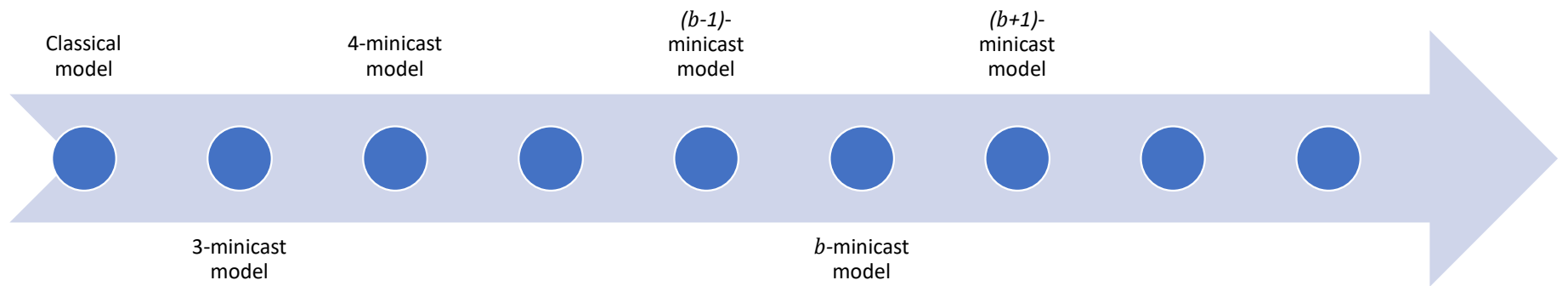
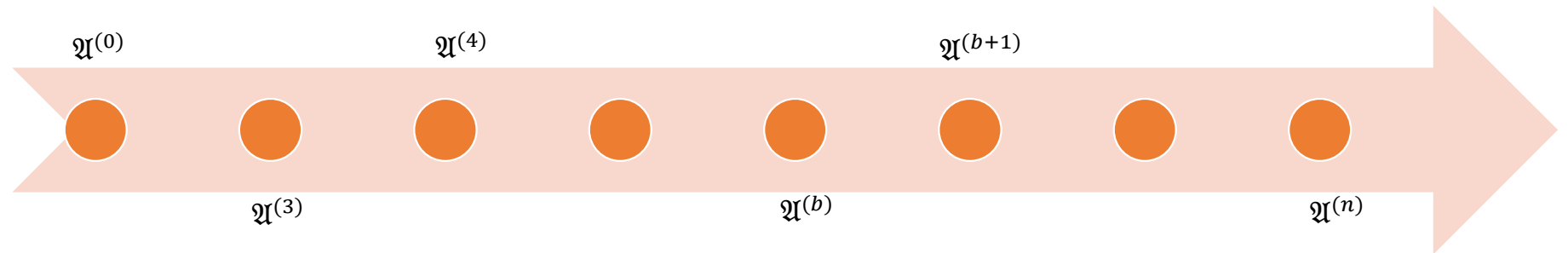


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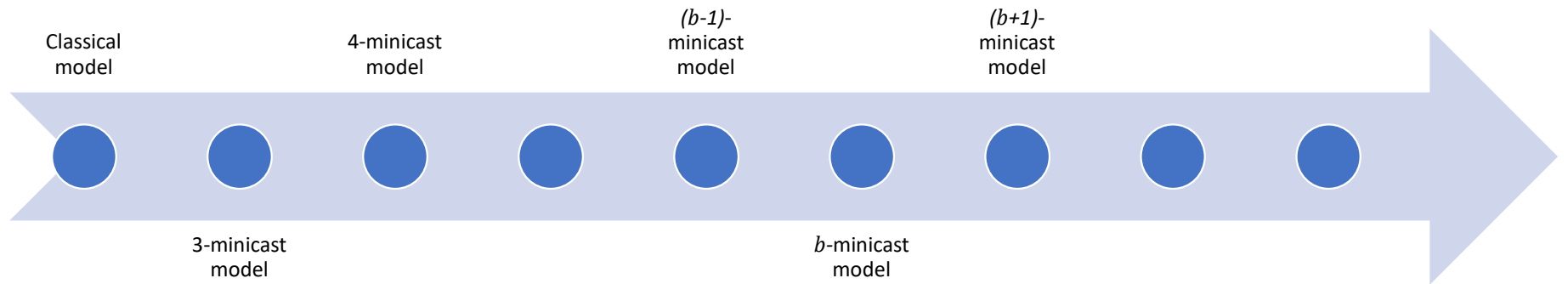
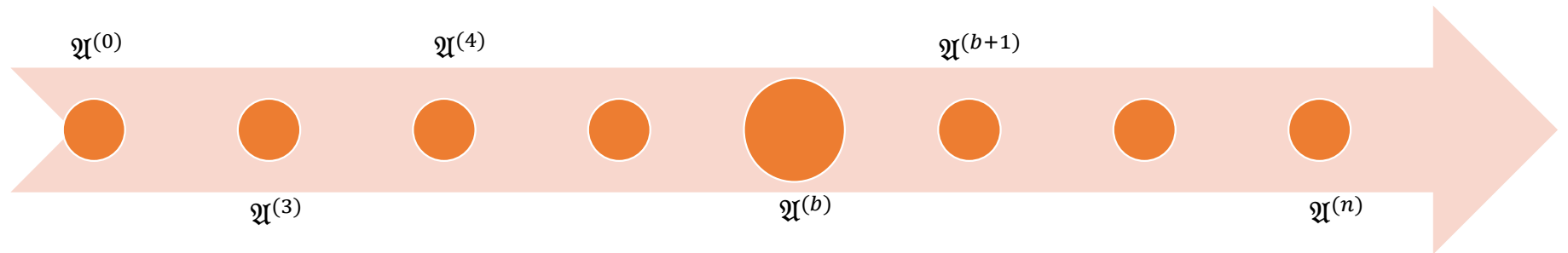
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$A$  is  $b$ -chain free  $\implies A$  is  $(b + 1)$ -chain free

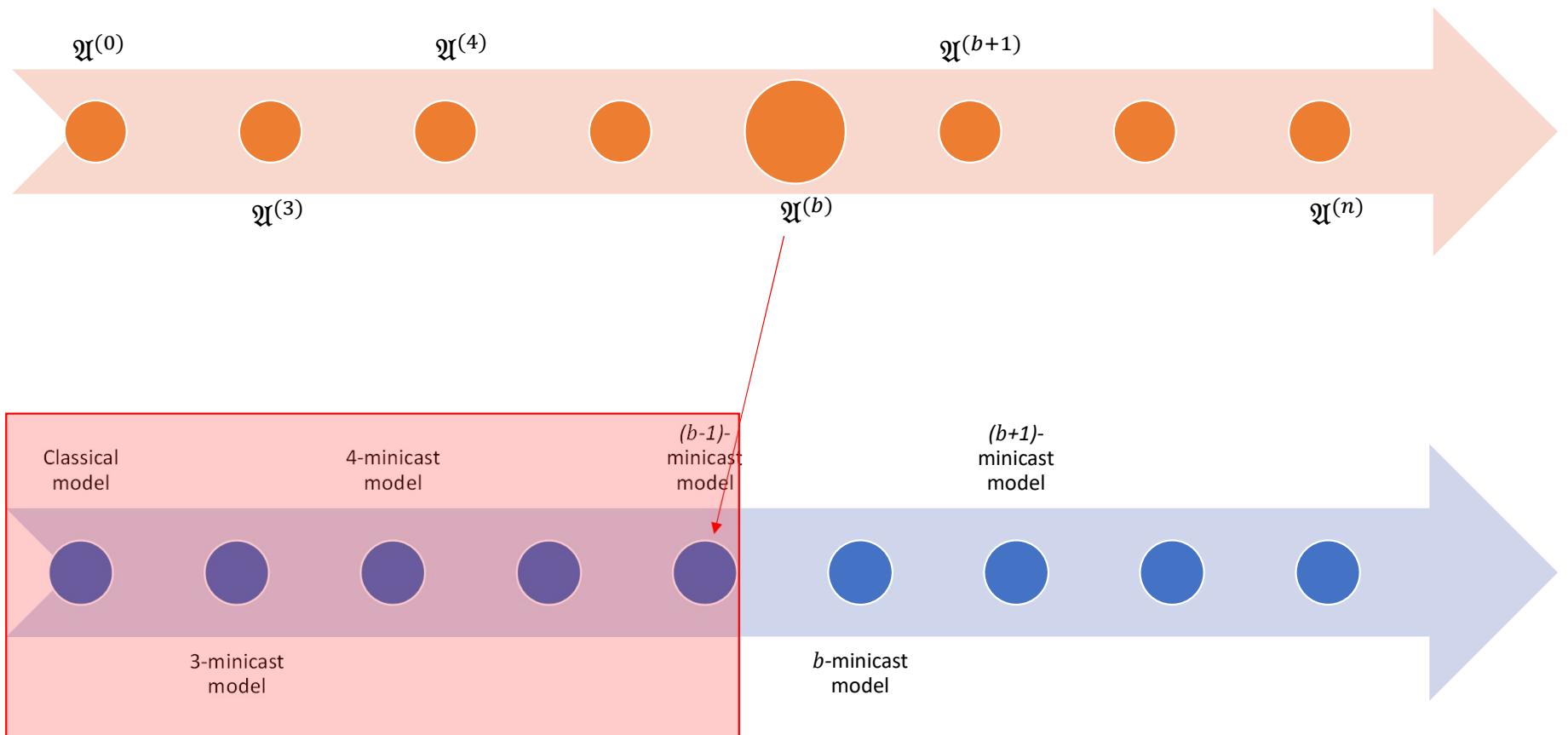
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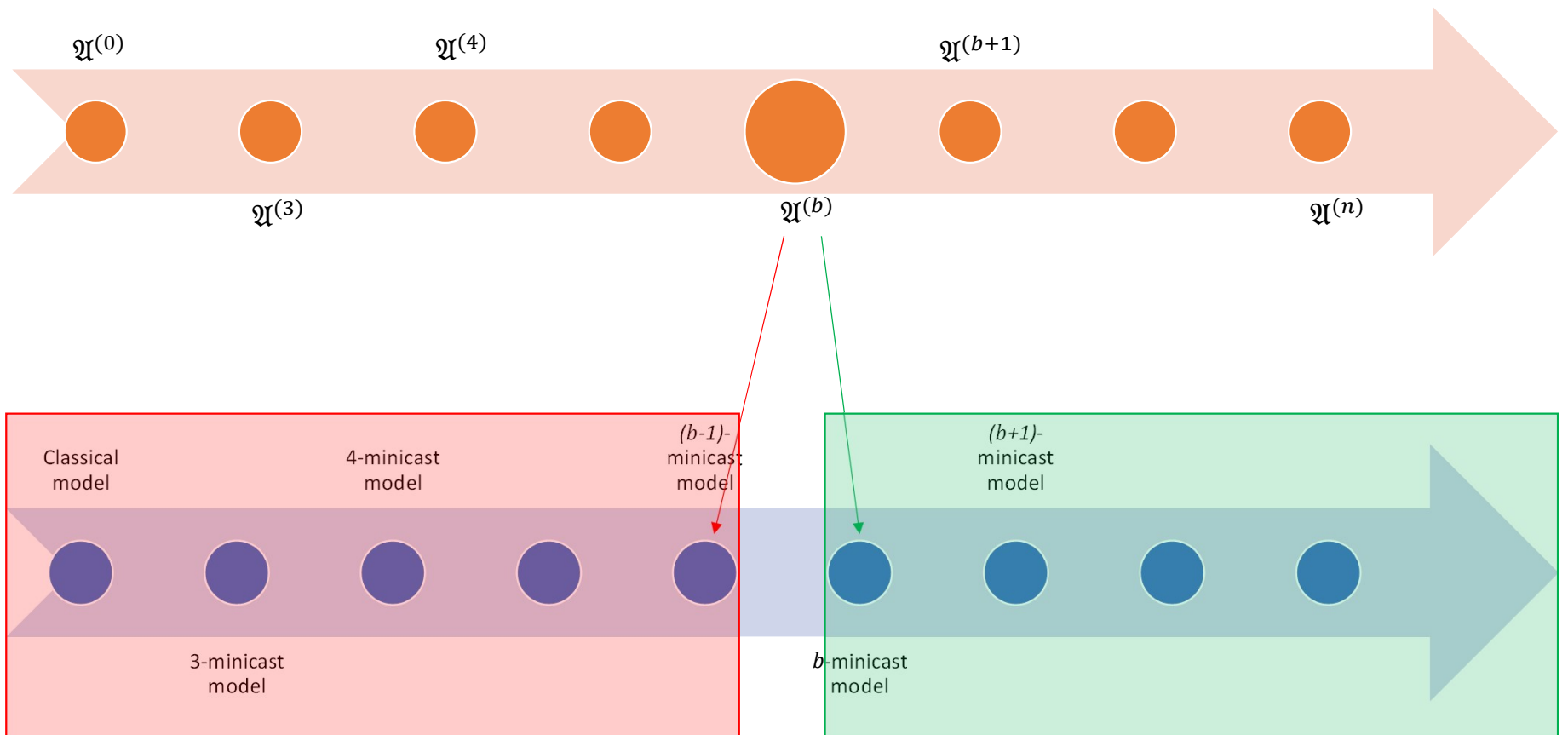
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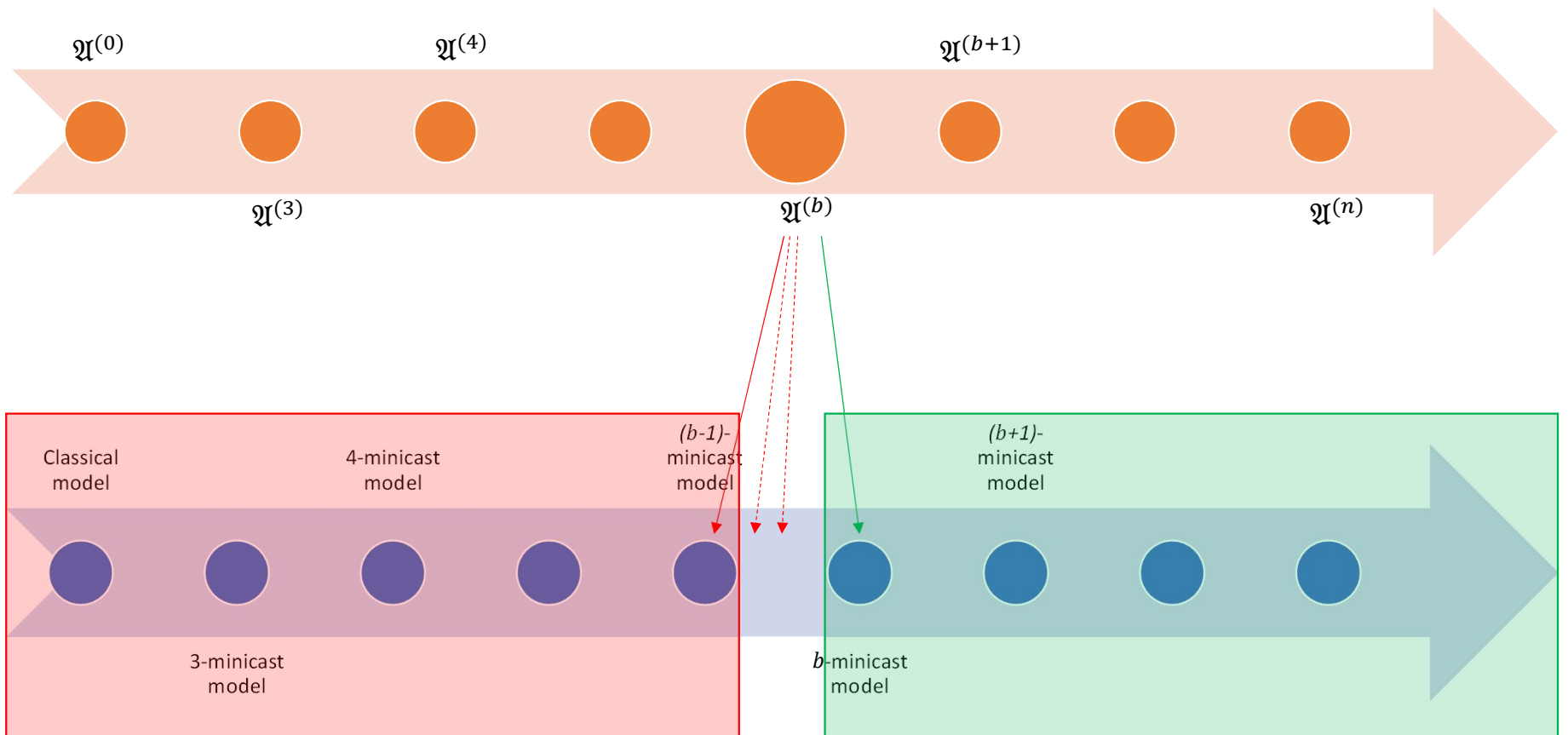


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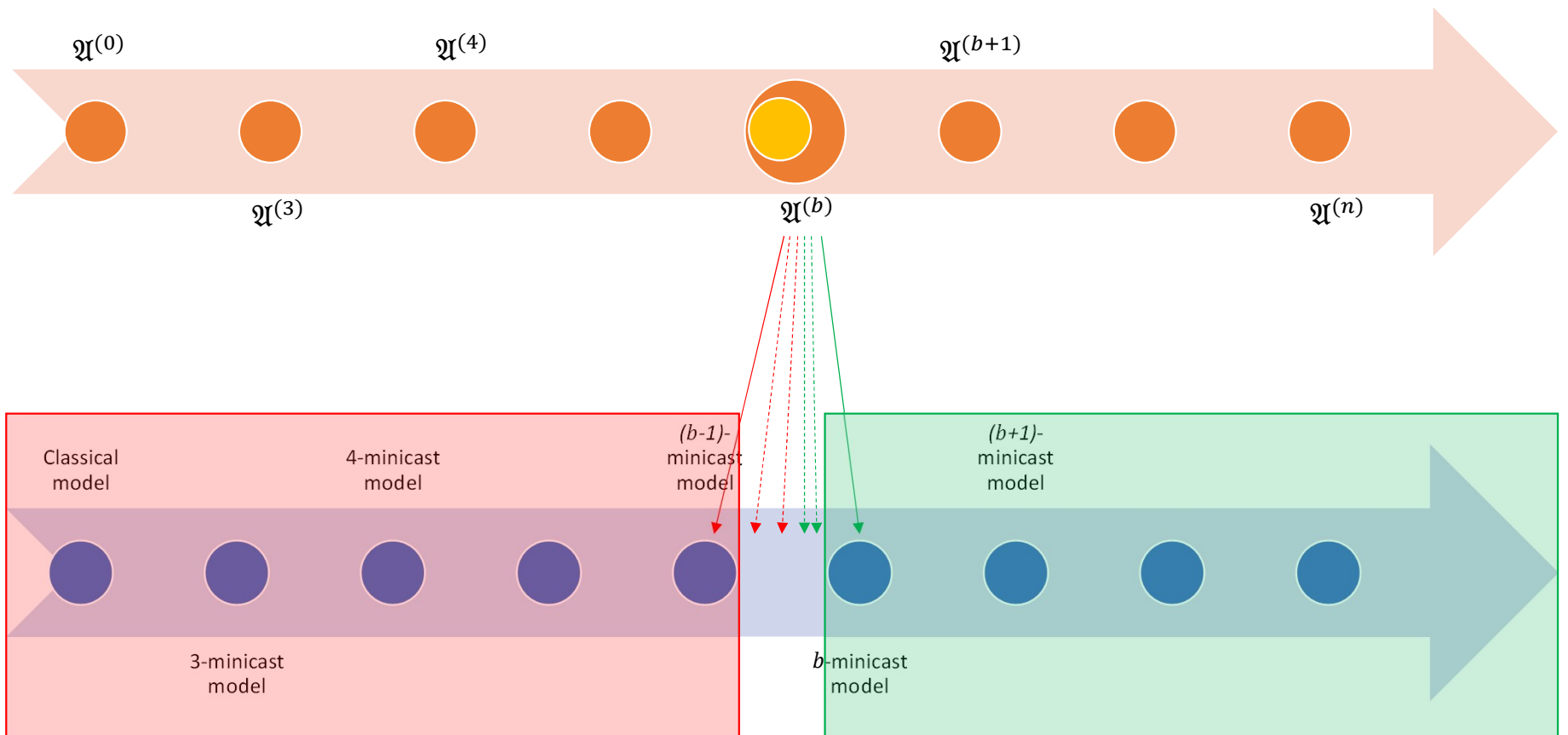




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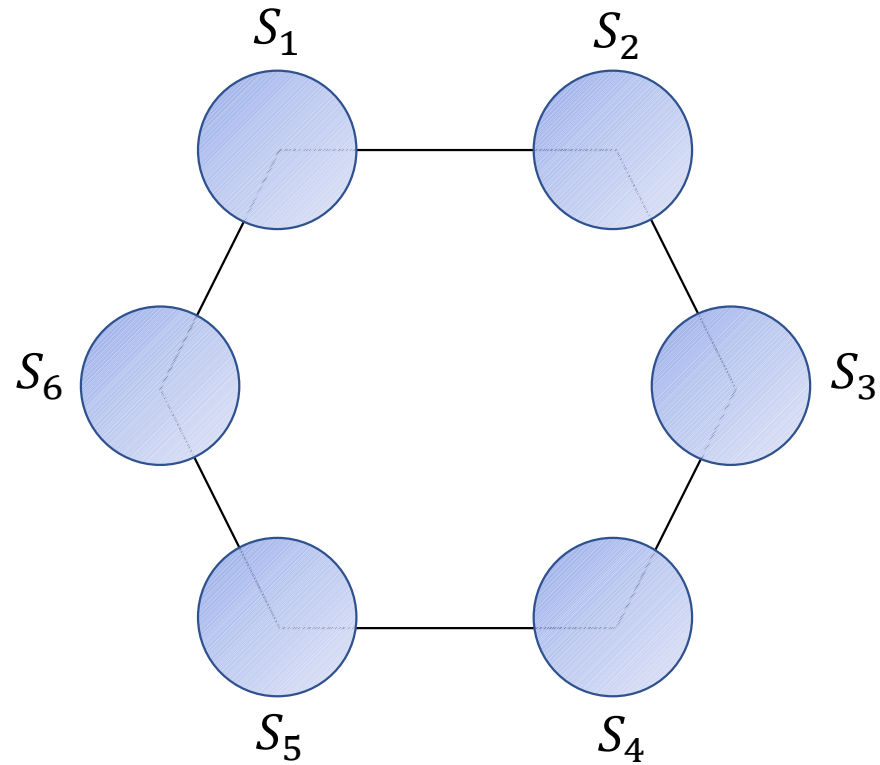


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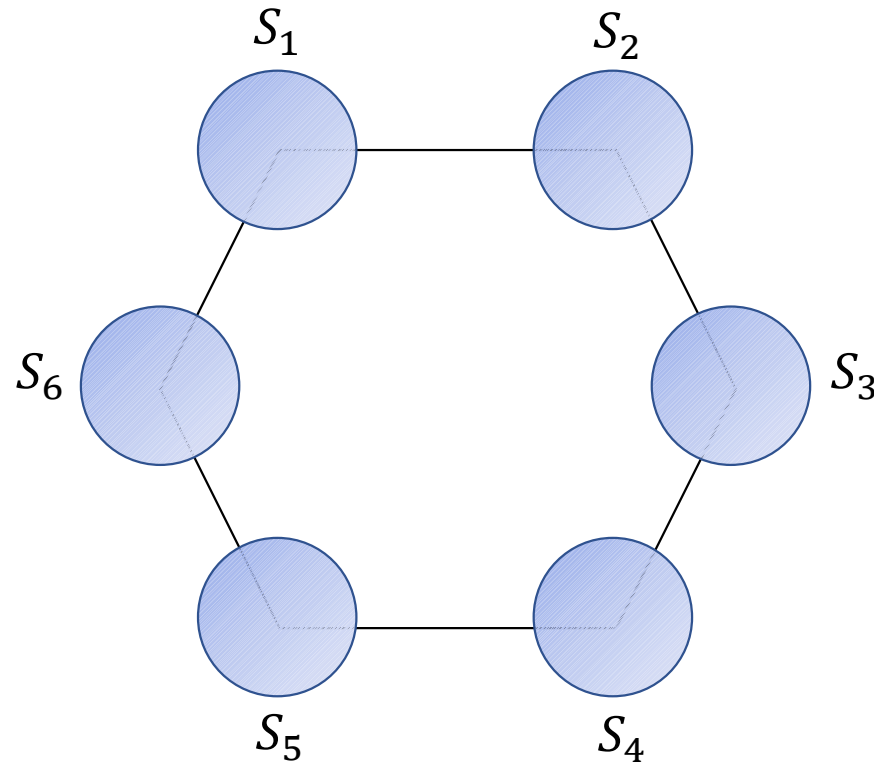
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- Parties:  $P = \{P_1, P_2, \dots, P_n\}$
- General:  $A = \{A_1, A_2, \dots, A_k\}$ ,  
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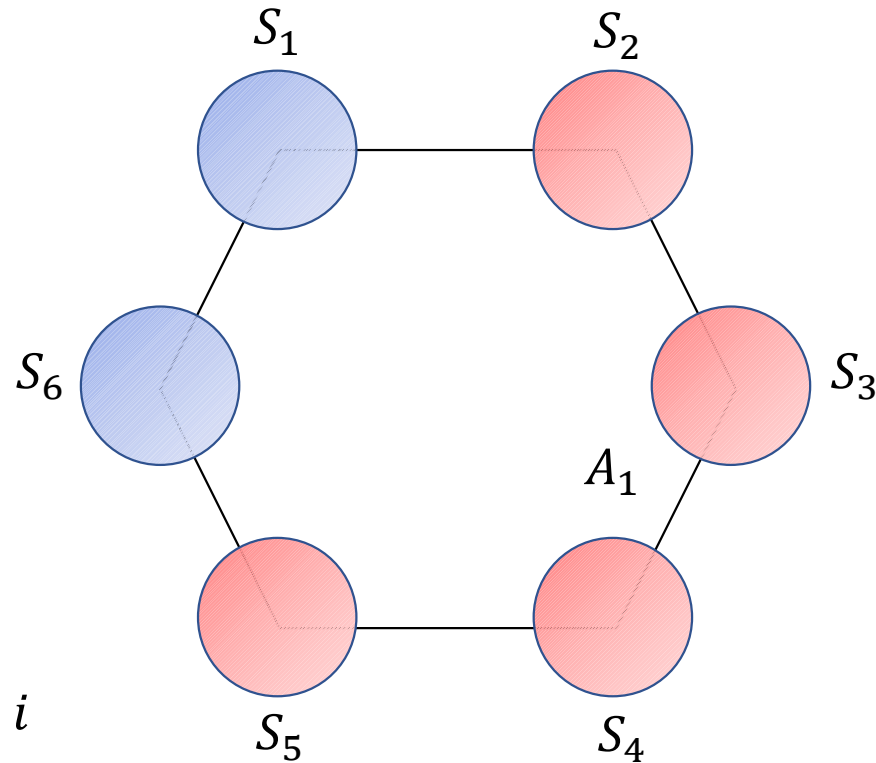
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  - $\bigcup_{i=1}^b S_i = P$
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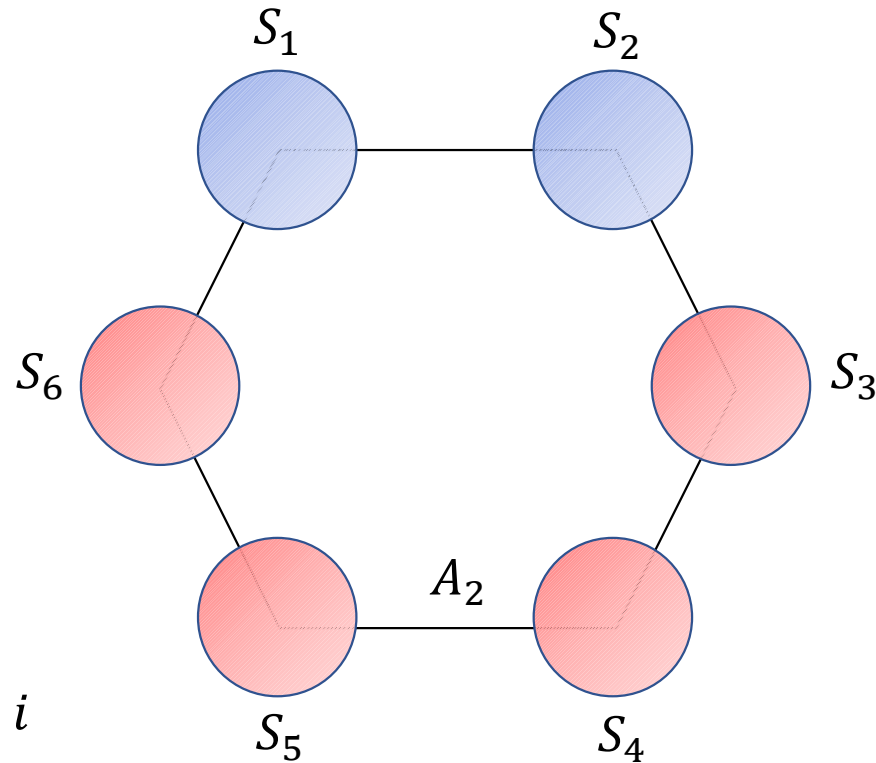
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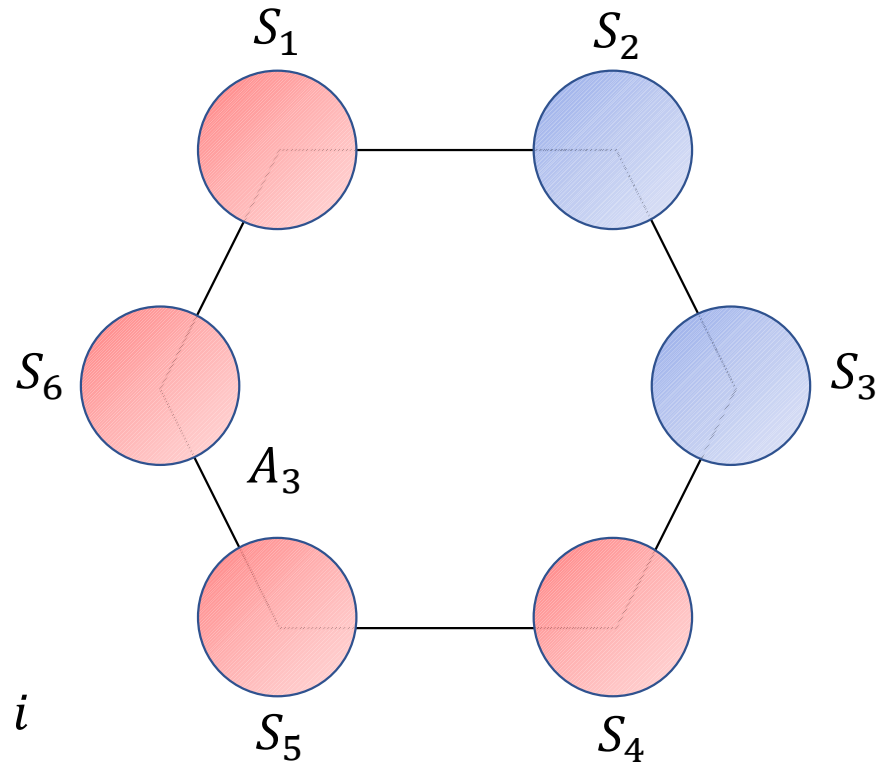
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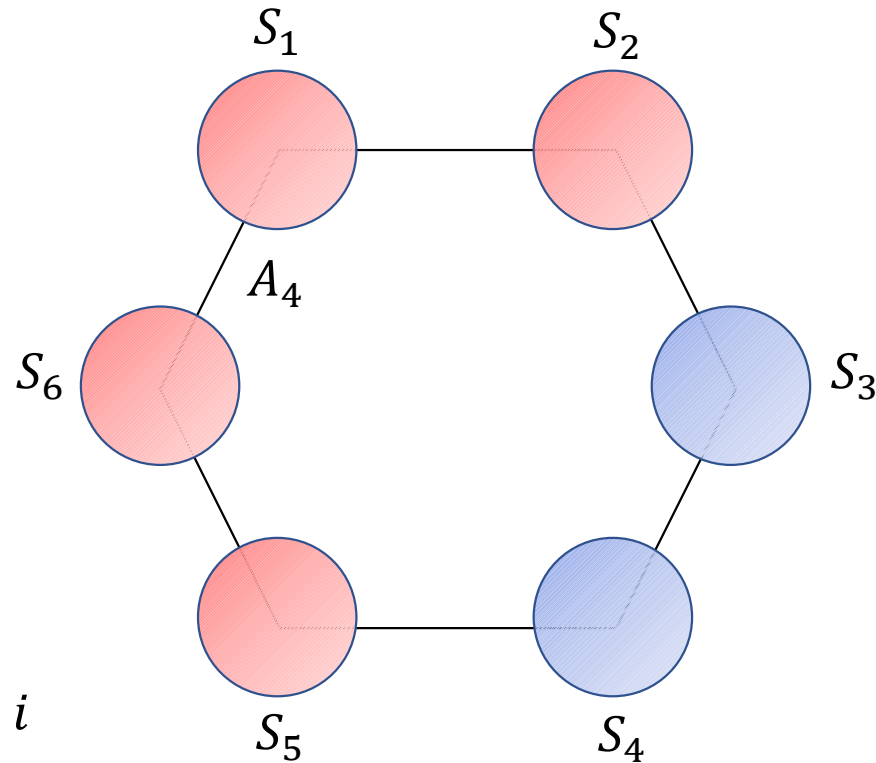
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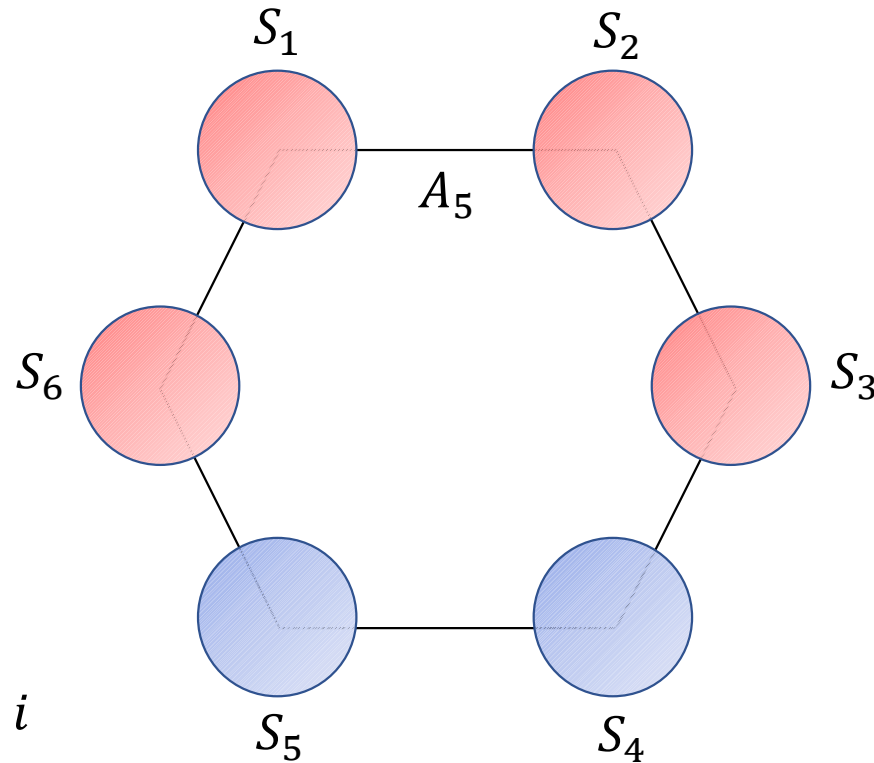
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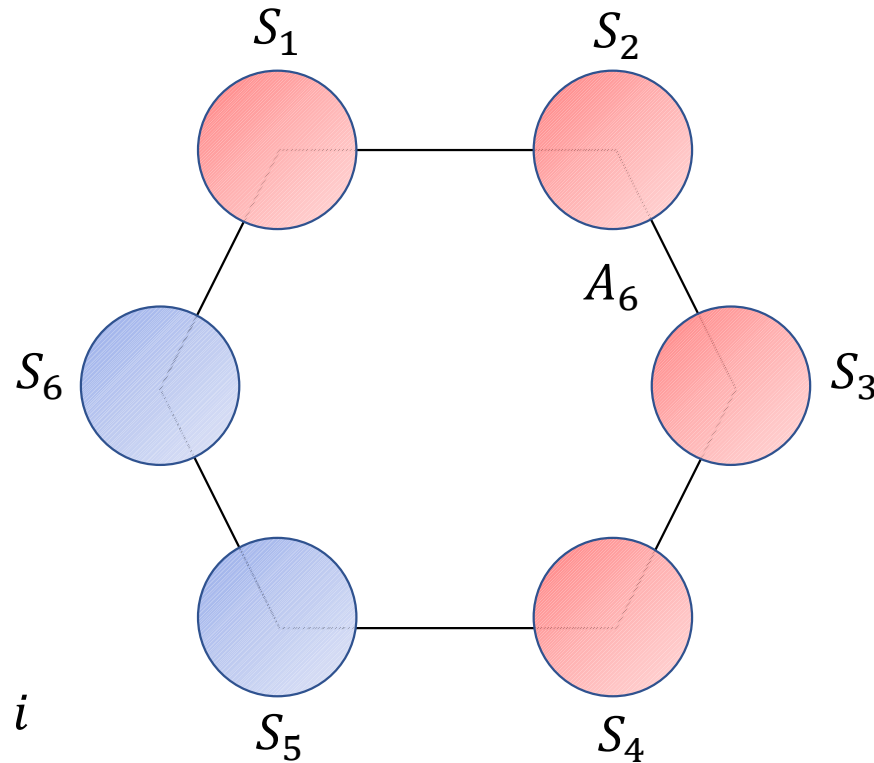
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- adversary has  $b$ -chain
- $(b - 1)$ -minicast model
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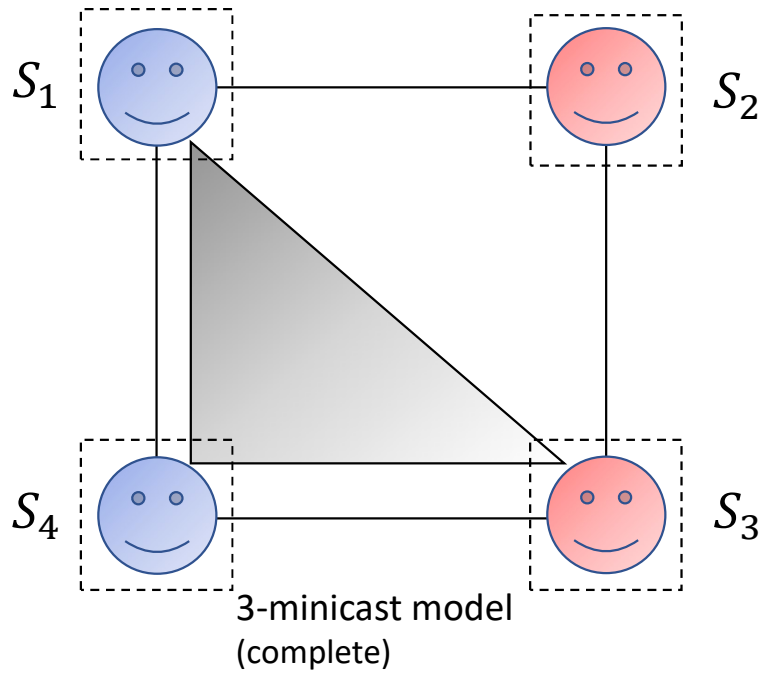


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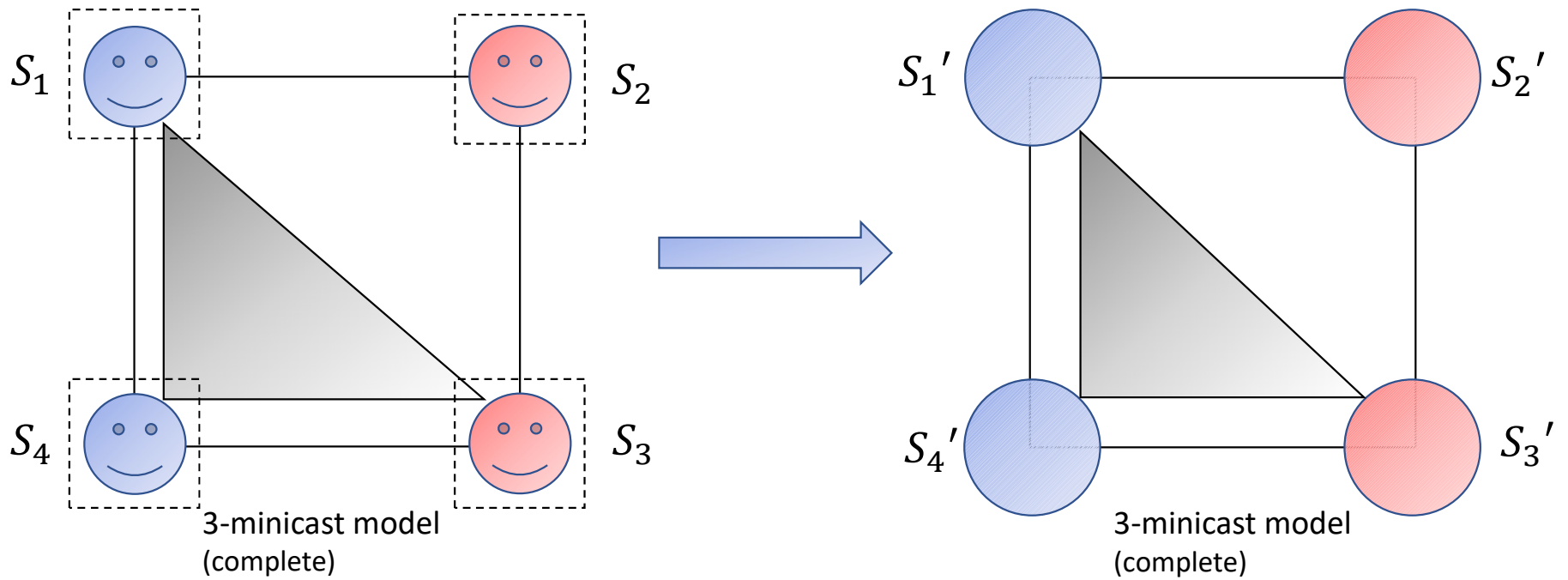
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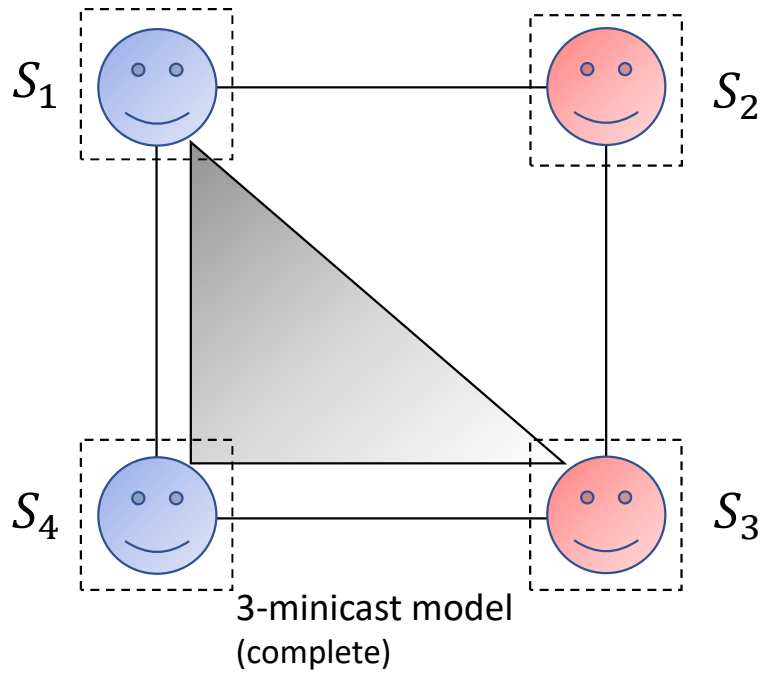
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- adversary has  $b$ -chain
- $b$ -minicast model (incomplete)

• Broadcast is **impossible**

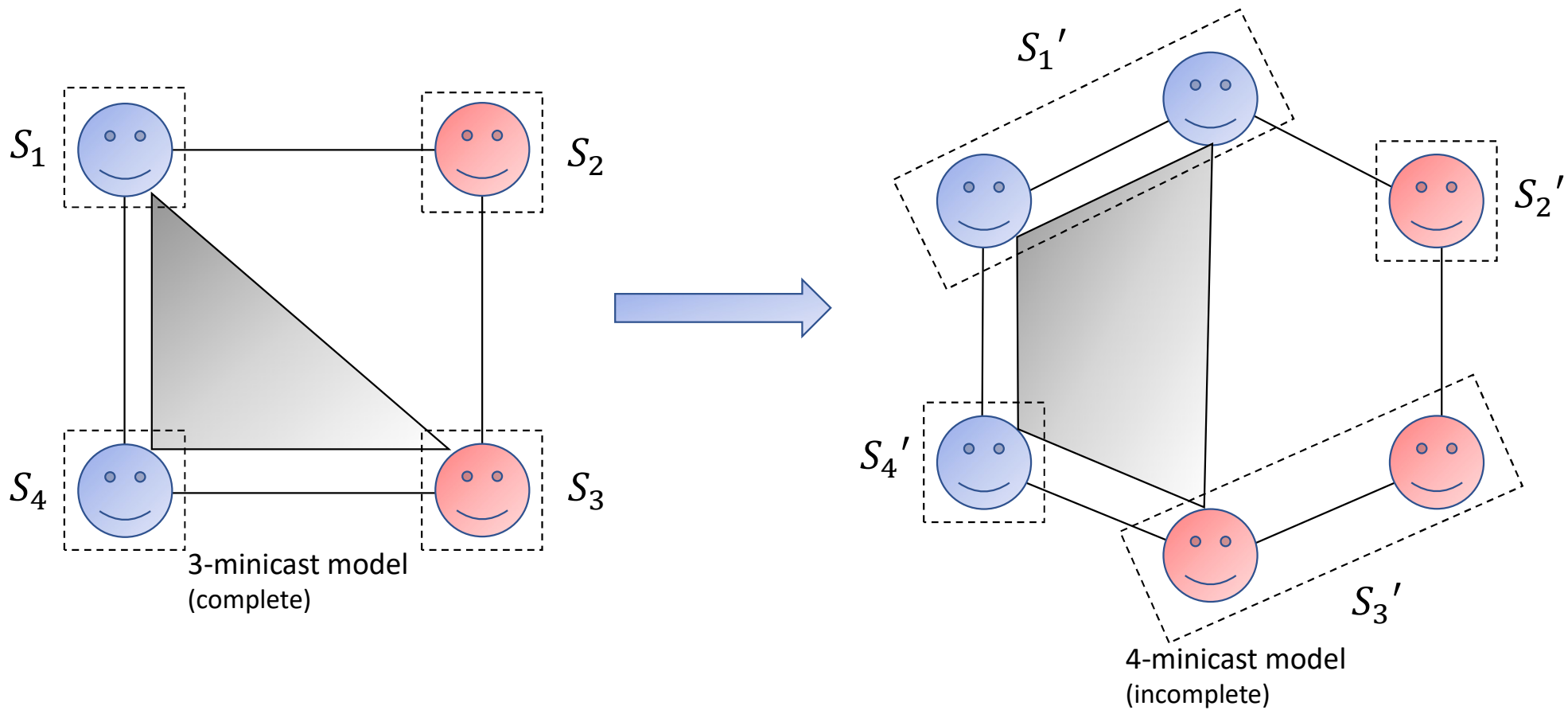
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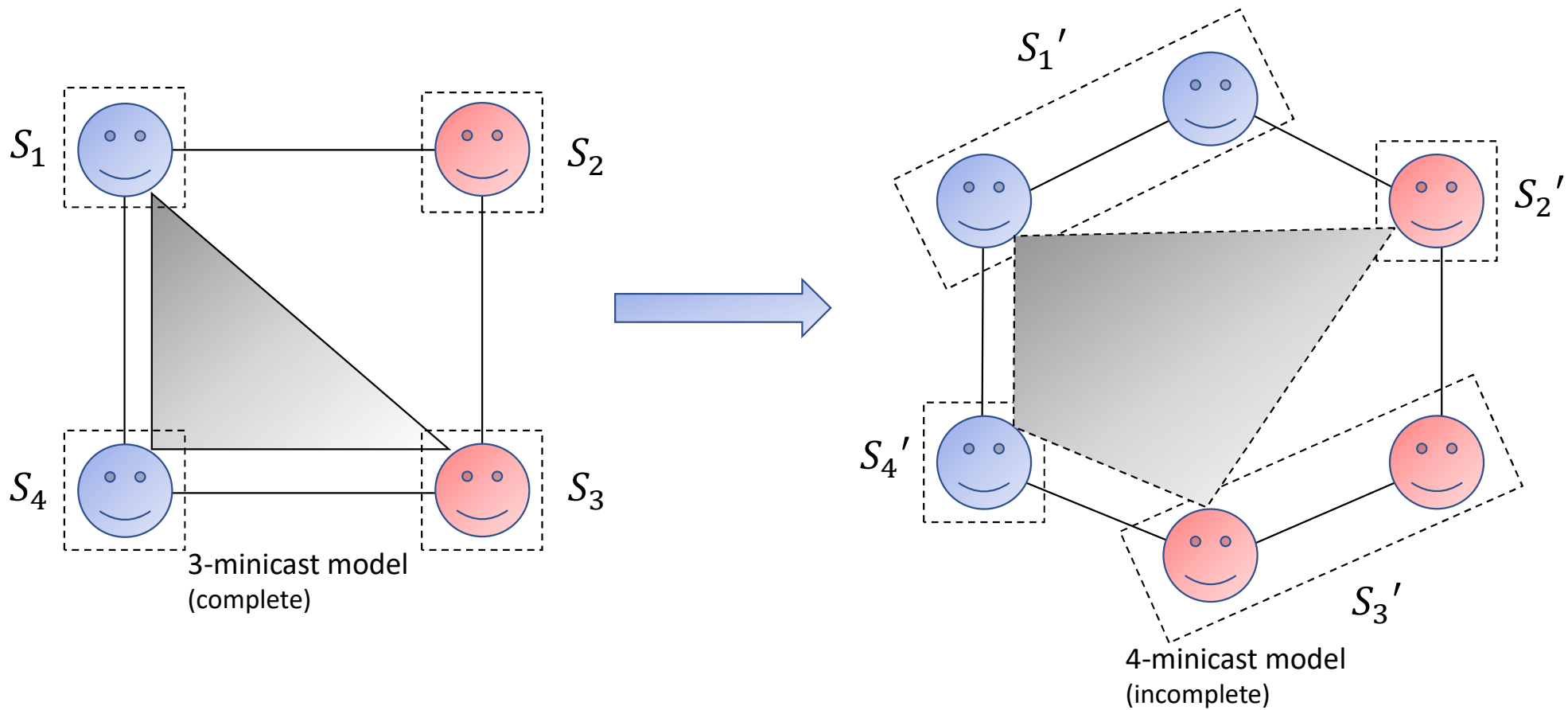
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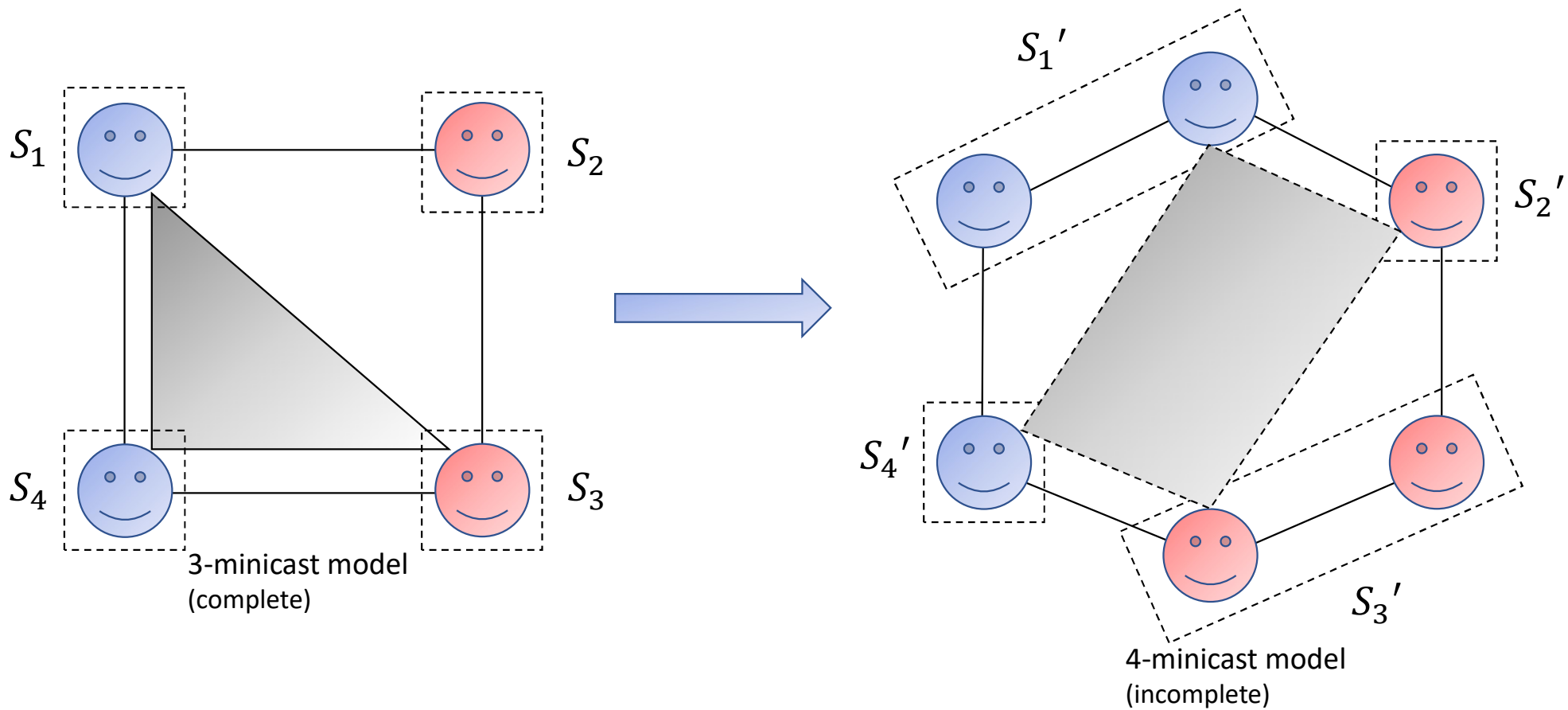
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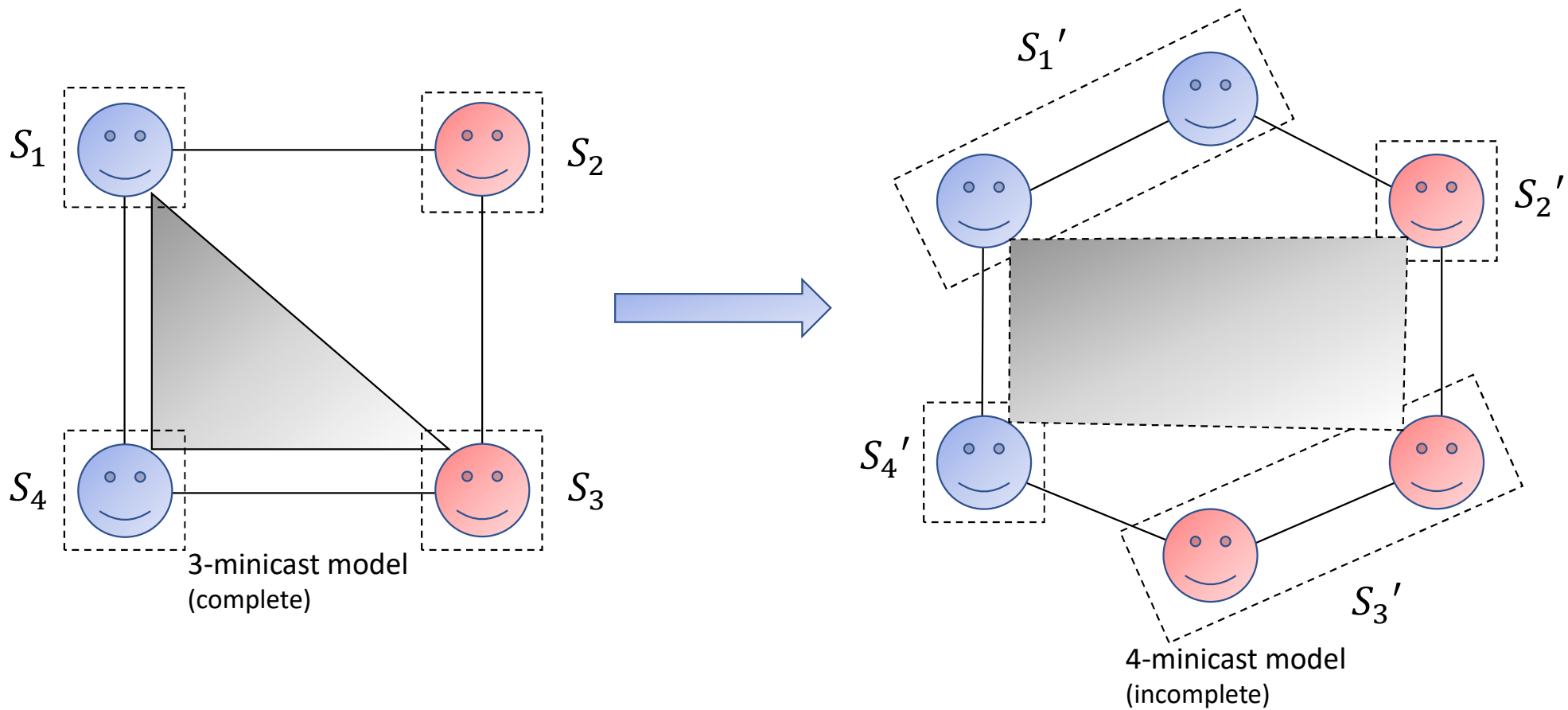
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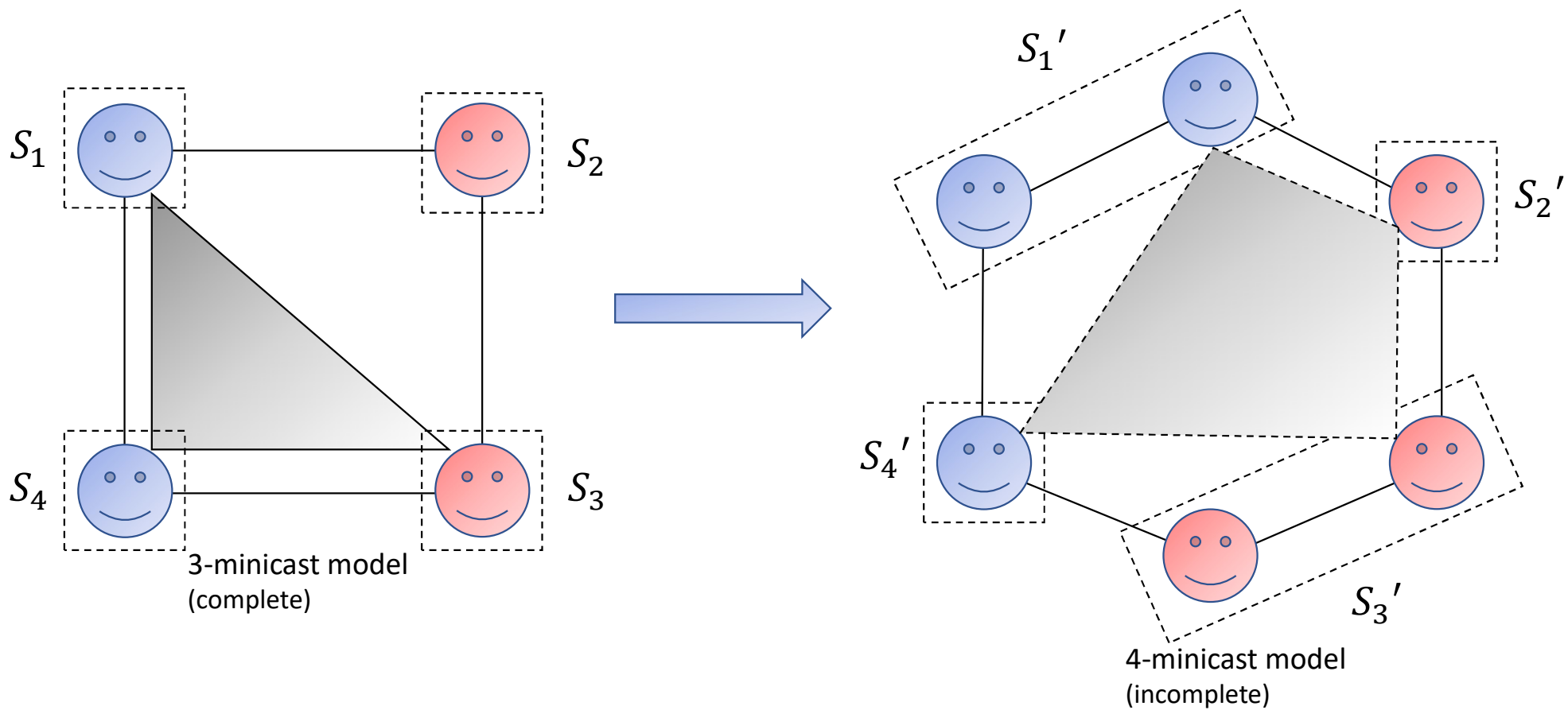
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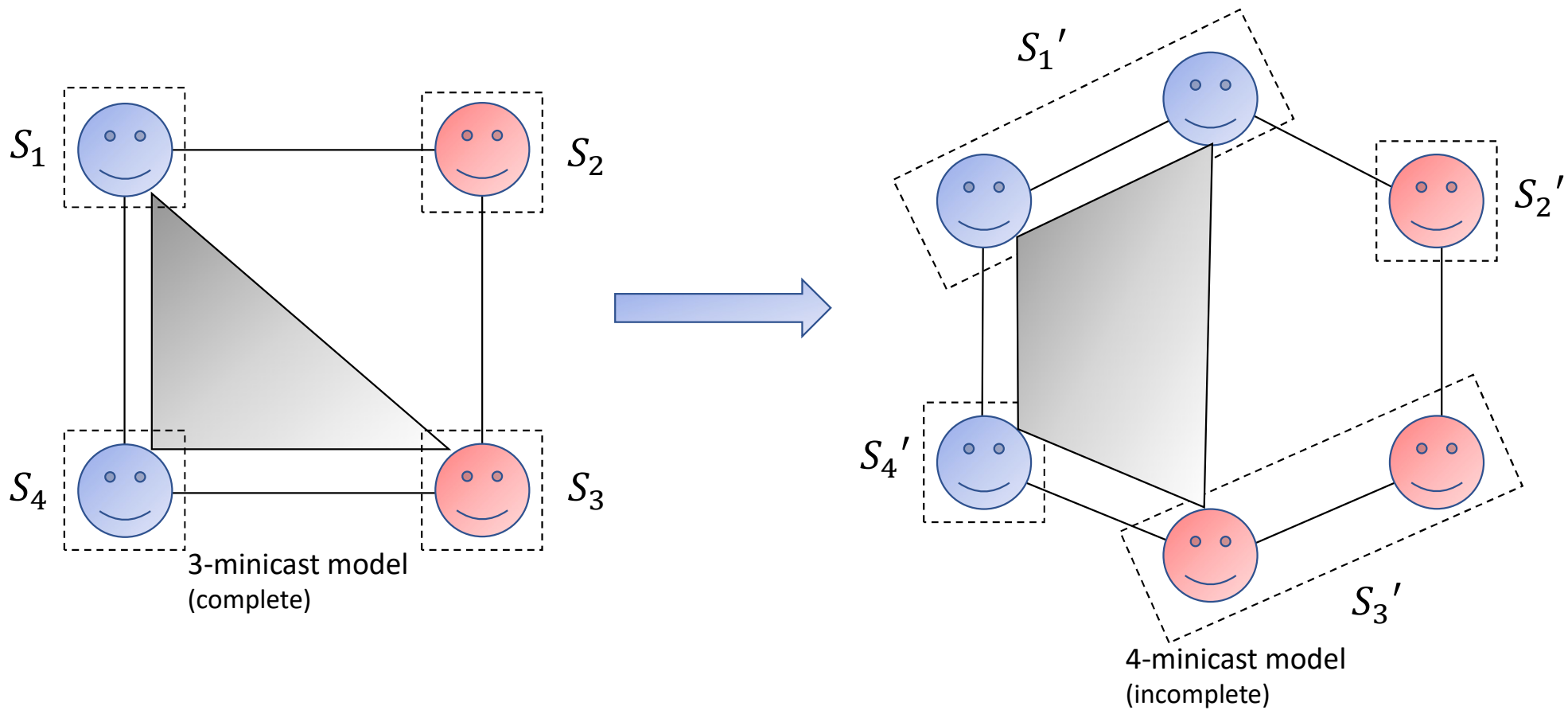
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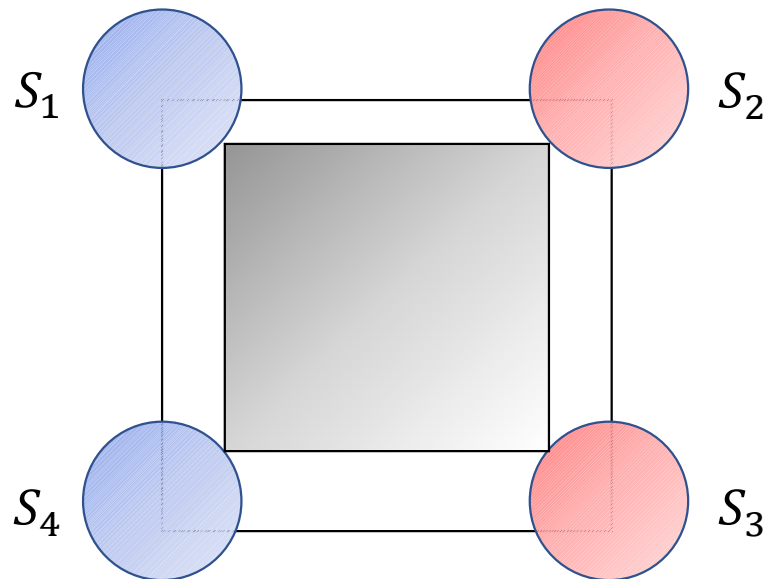
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- adv. is  $(b + 1)$ -chain free
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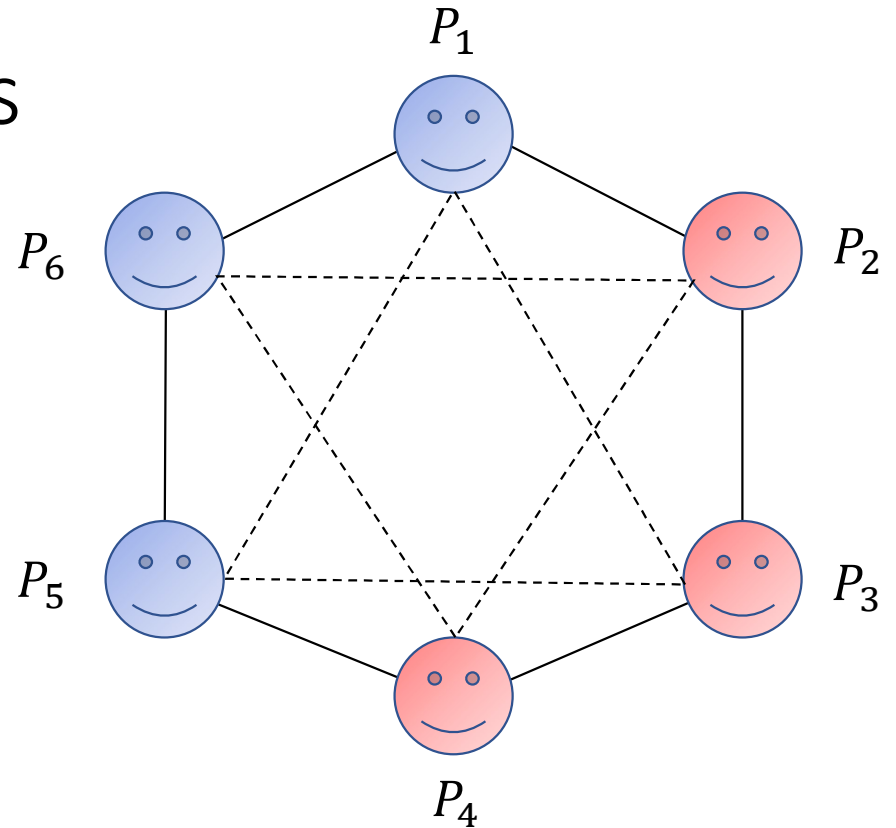


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Idea: Simulate *missing/non-essential*  $b$ -minicast channels with *local* executions of [Ray15]'s protocol.



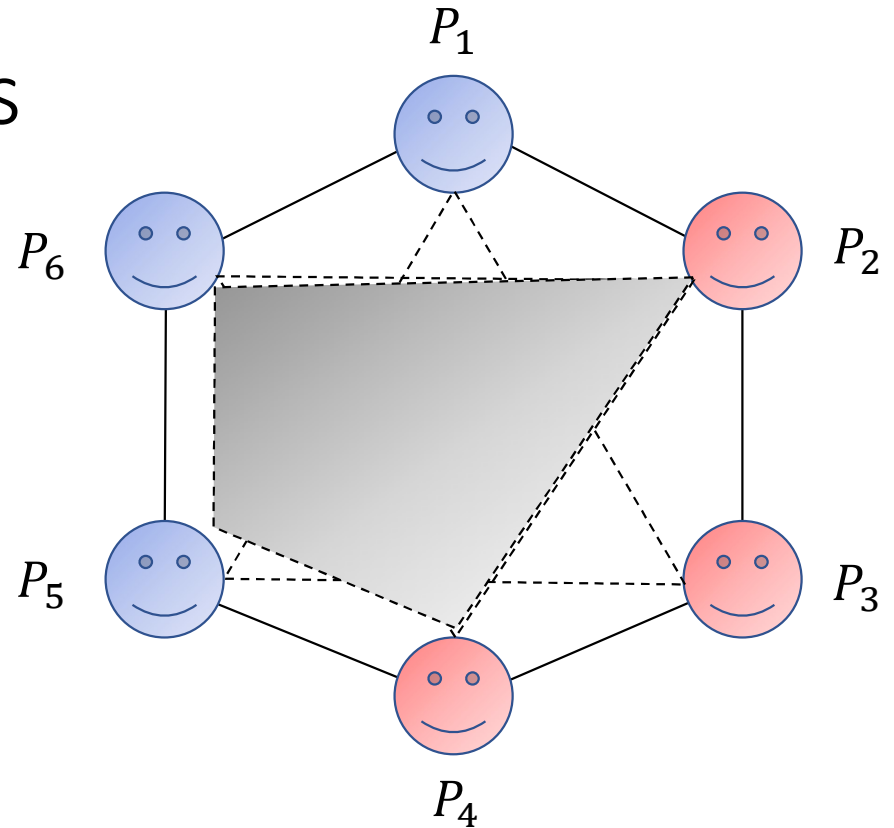
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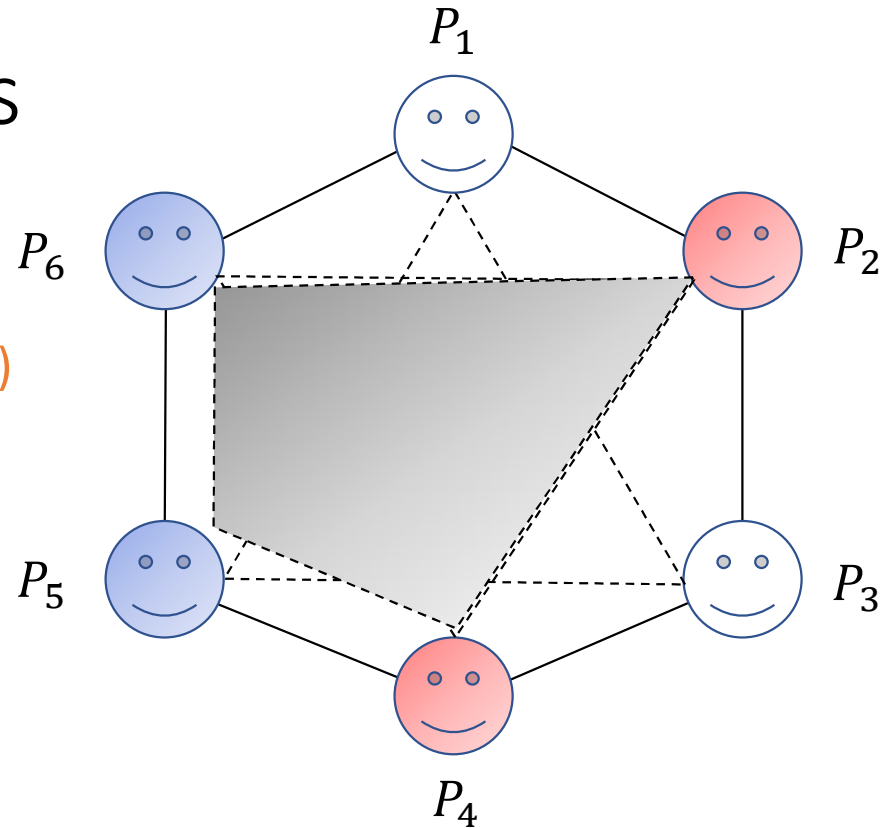
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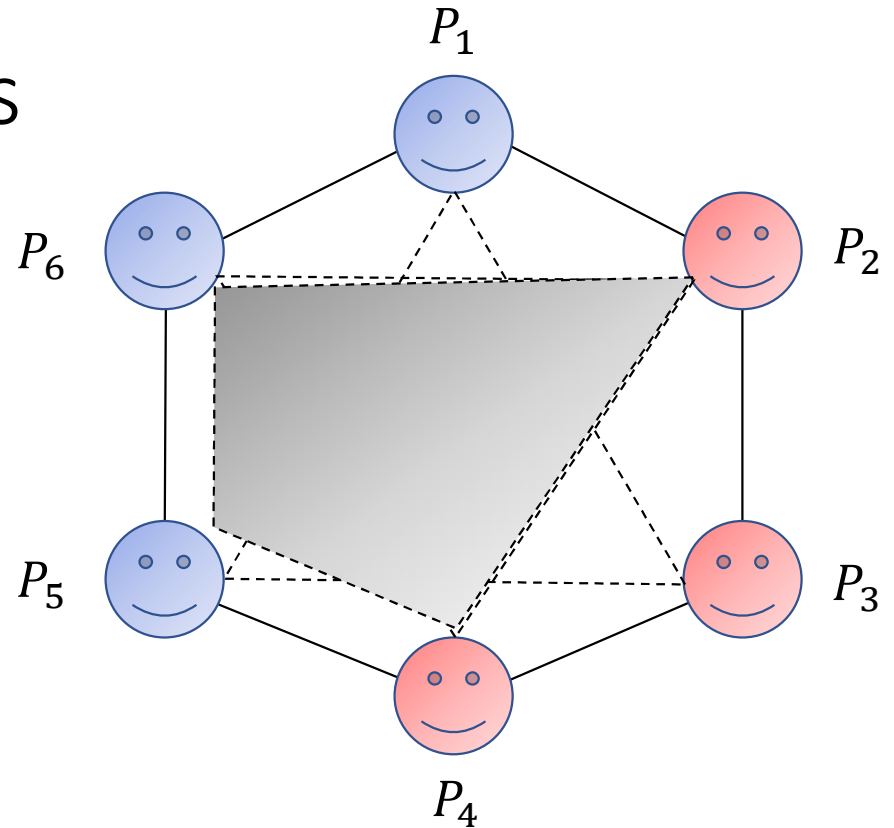
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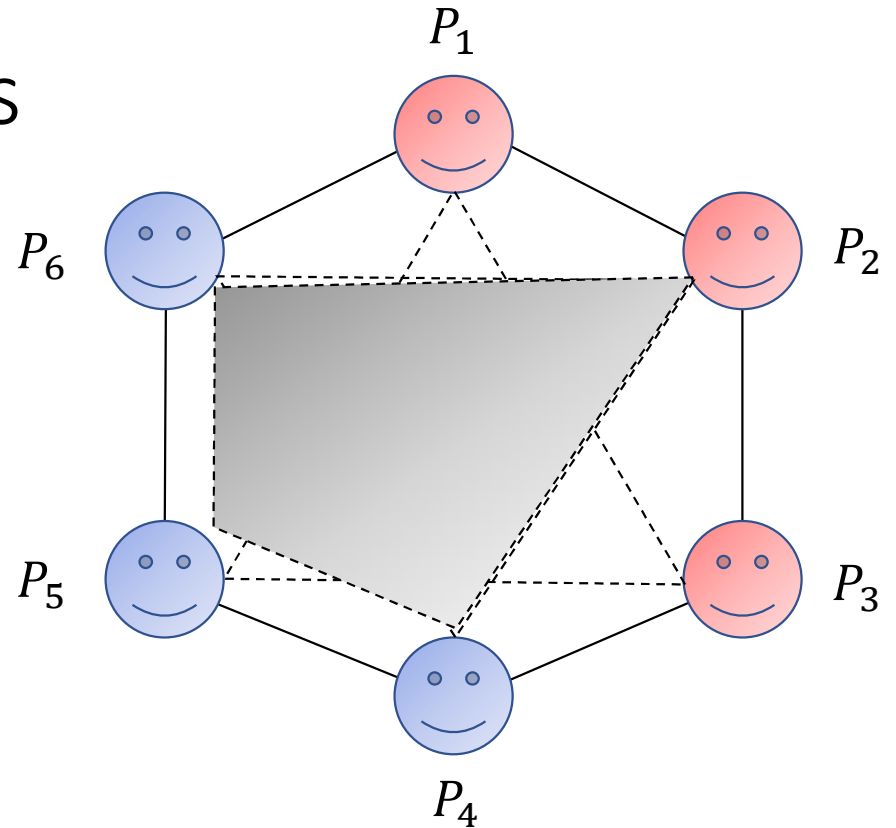
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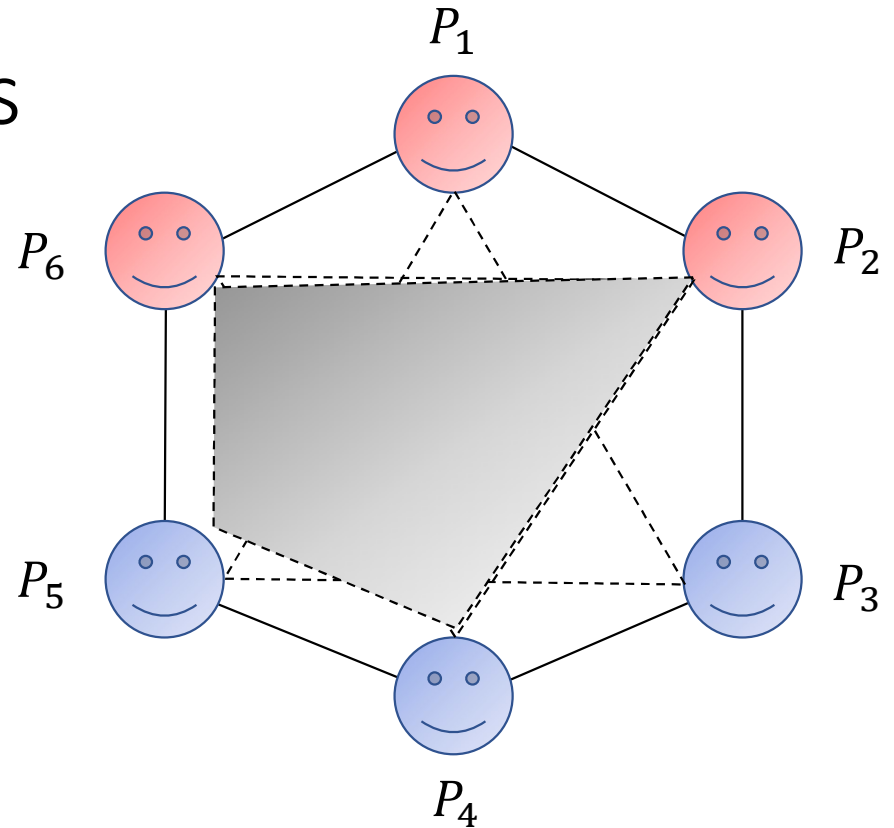
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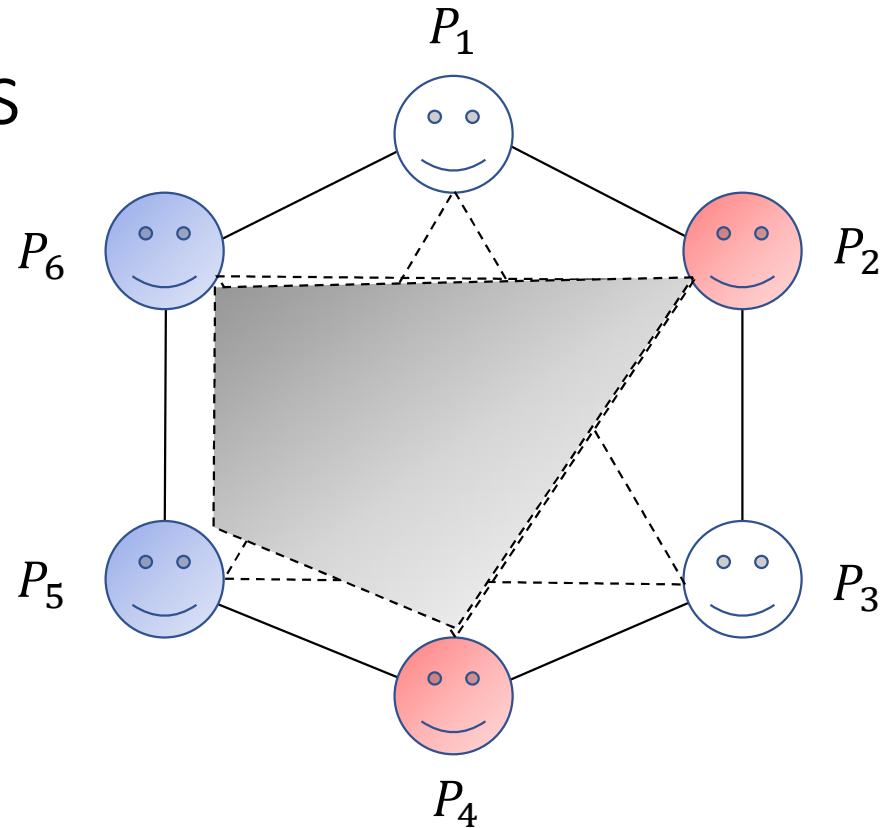
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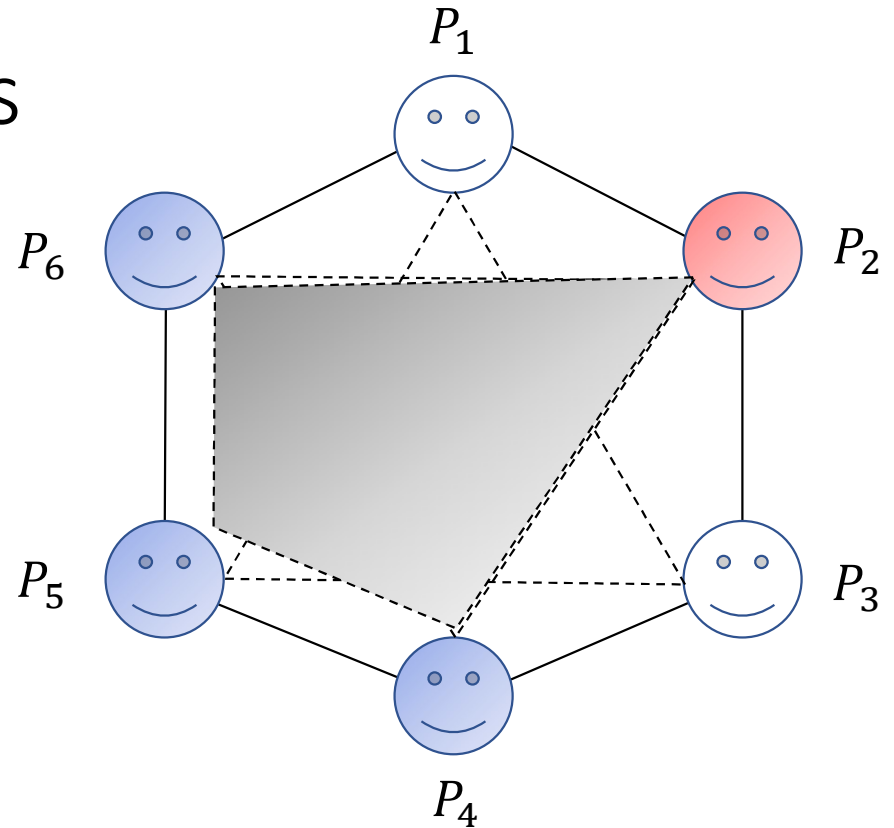
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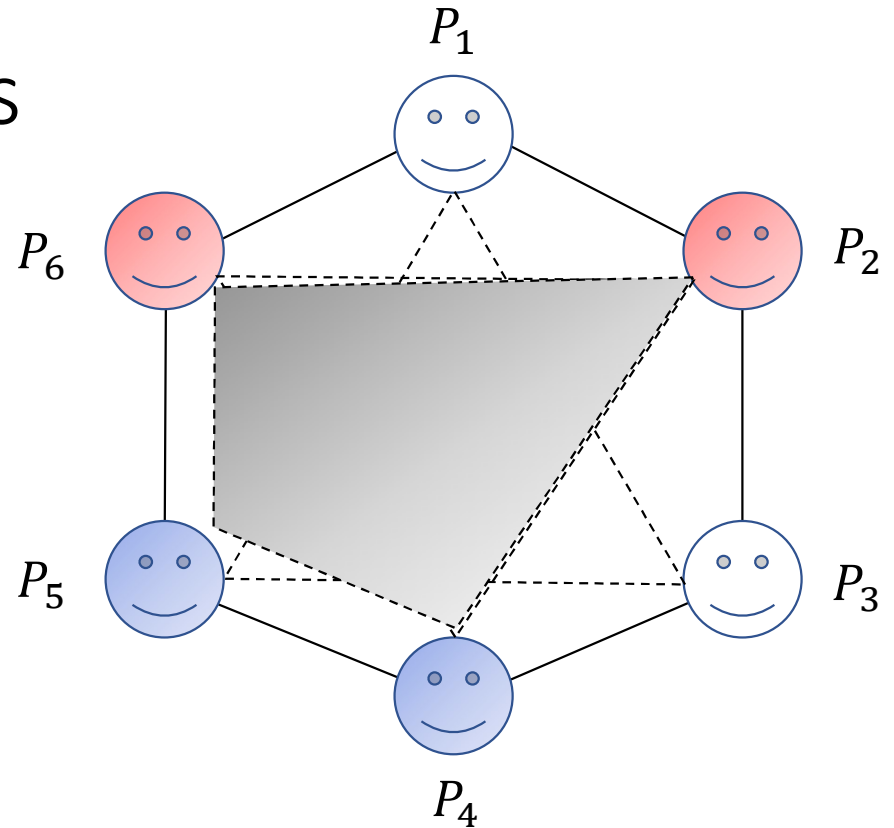


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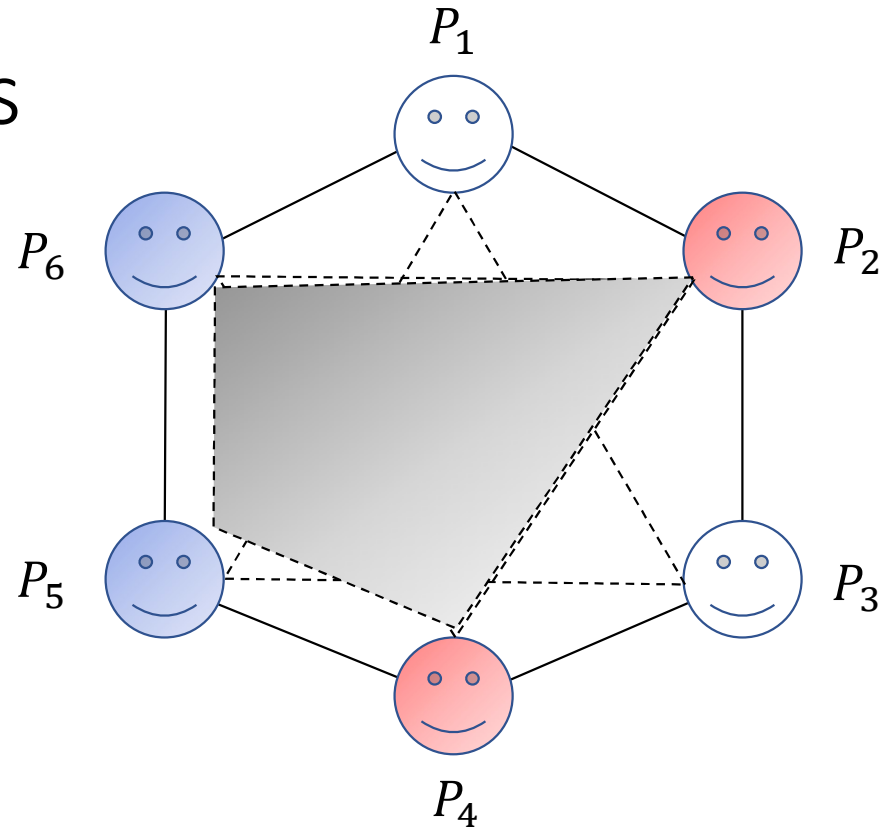
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- $b$  parties
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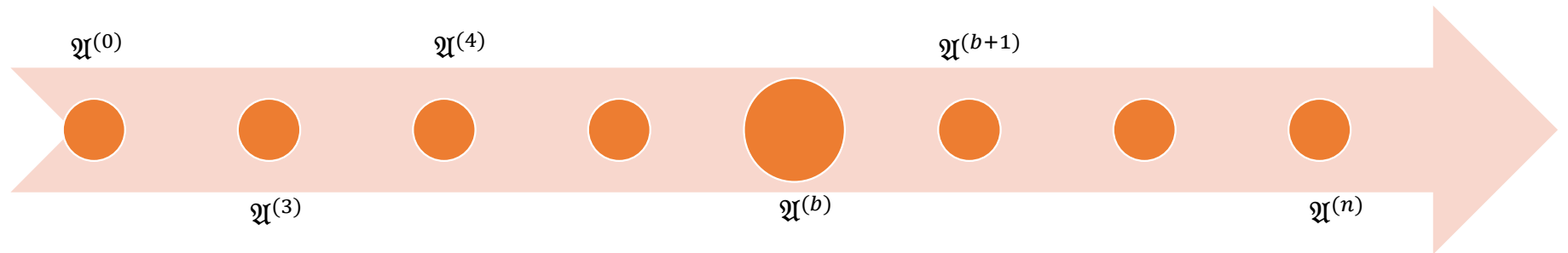
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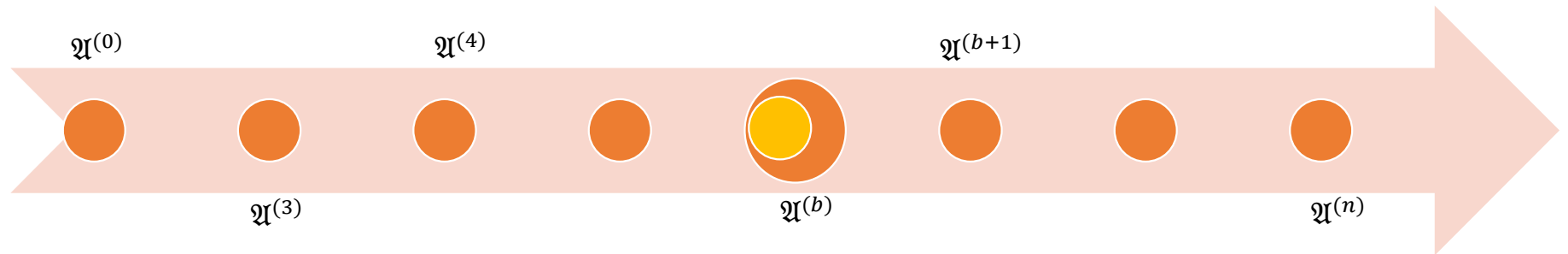
Condition *non-trivial* for certain weak class of adversaries in  $\mathfrak{A}^{(b)}$ , namely  **$b$ -chain adversaries**.

# Chain adversaries



$(A \in \mathfrak{A}^{(b)})$ :  $A$  contains  $b$ -chain(s) and  $A$  is  $(b + 1)$ -chain free

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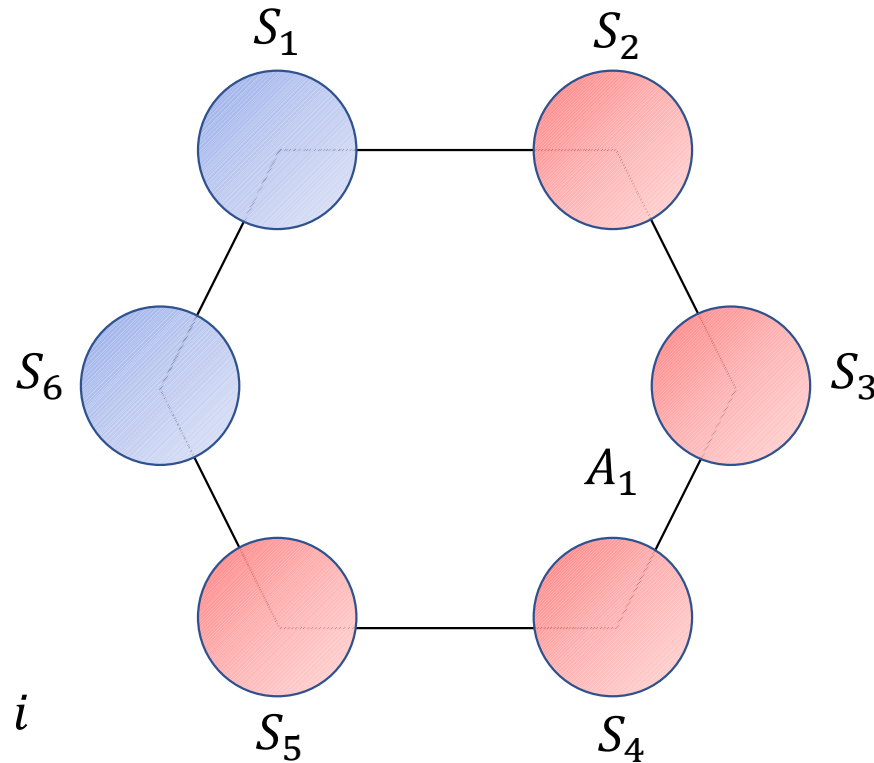


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A  **$b$ -chain adversary** *just* contains a (single)  $b$ -chain, and nothing more

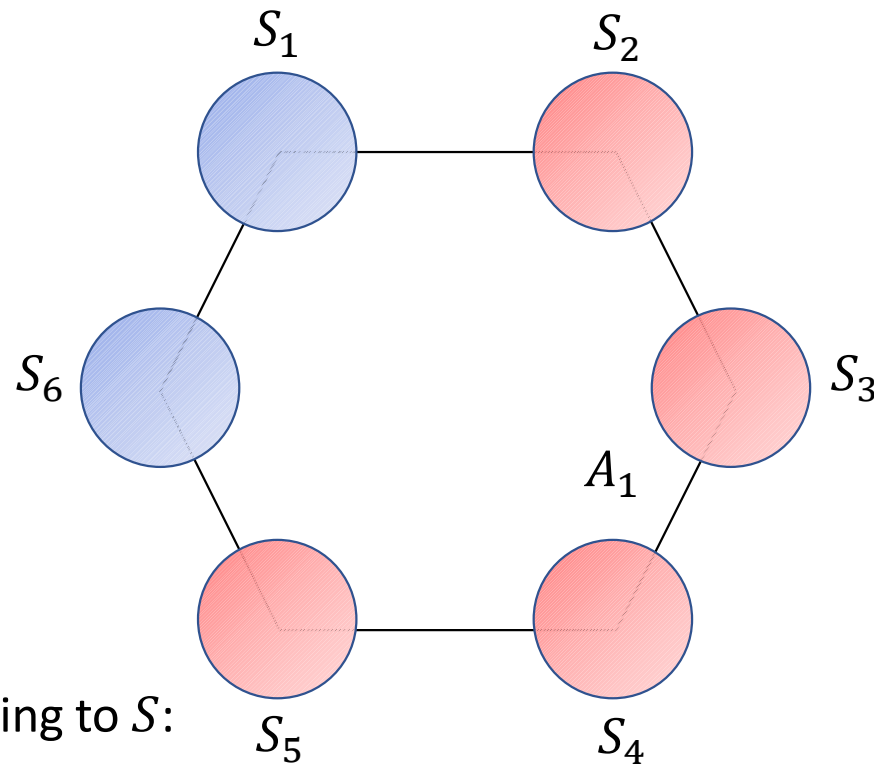
# Chain adversaries

- Parties:  $P = \{P_1, P_2, \dots, P_n\}$
- General:  $A = \{A_1, A_2, \dots, A_k\}$ ,  
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- $P \setminus (S_i \cup S_{i+1}) \in A$ , for every  $i$



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## Other results

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  - Thereby providing a way to extend [JMS12]'s quantitative analysis in general **3-minicast networks** to higher  **$b$ -minicast networks**.

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- Implications of such results on broadcast in general *b*-minicast networks, secure against general adversaries, in a **realistic setting**.